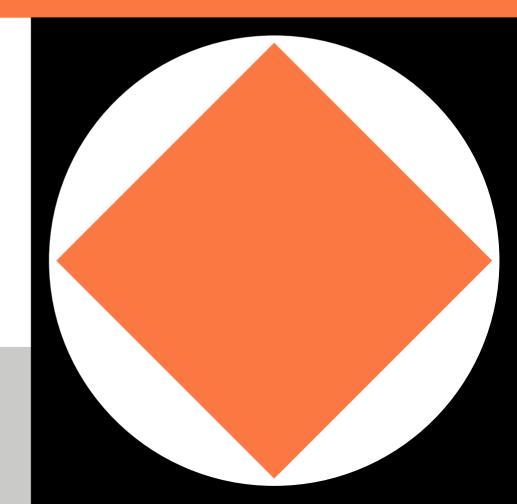
Who is Who 2023

Games from SPAIN

A PUBLICATION WHICH PROVIDES A COMPLETE PICTURE OF SPAIN'S GAMING INDUSTRY.





María Peña Mateos

Message From the CEO of ICEX, Spain Trade and Investment. Dear reader,

ICEX, Spain Trade and Investment, is proud to present the new edition of our Guide to Games from Spain 2023, the perfect way to discover the Spanish gaming industry at a glance.

As it is widely known, the video game industry generates more revenue today than other long-established cultural industries, and it also possesses tremendous potential for international expansion. The limits of growth in the gaming industry remain unknown.

At ICEX, we strongly support this innovative sector through various activities. The brand "GAMES FROM SPAIN," created by ICEX to represent the sector, is well-established and deeply rooted in the international market. Under this brand, we promote our companies internationally and foster international partnerships to increase their visibility and enhance exchange.

This guide, published annually, serves as a fundamental promotional tool for Spanish companies at international events. It provides an overview of the Spanish gaming sector, showcasing its values and talent. Whether you are interested in developers, publishers, or service providers, you will find all the necessary information to connect with any Spanish company in the industry.

We are excited about the possibility of collaborating with you.

María Peña Mateos CEO ICEX



Teresa Martín Ezama

HEAD OF THE AUDIOVISUAL DEPARTMENT Teresa.martin@icex.es +34 732 53 79

Diana Bueno

VIDEO GAMES AREA MANAGER Diana.bueno@icex.es +34 645 04 17 43

Games from Spain is the umbrella brand created and supported by ICEX, Spain **Trade and Investment to** promote the Spanish Gaming industry at all international shows around the globe.



ICEX

SPAIN TRADE AND INVESTMENT

AUDIOVISUAL DEPARTMENT Paseo de la Castellana, 278 28046 Madrid. Spain gamesfromspain@icex.es www.icex.es



















www.audiovisualfromspain.com



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DIVERSITY IS A VIRTUE

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Diversity is a Virtue

In recent years, the general perception of video games has changed considerably. changing from all too often being looked down on, to being seen as a worthy - but not necessarily easy - professional option. And the figures support this. Based on the 2022 White Paper on Spanish Video Game Development, which analyzes the results provided by the studios participating in 2021, we can see that the Spanish video game industry grew by 16% over the previous year in monetary terms, with a total turnover of more than €1.28 billion, while employing more than 8,800 professionals. Another positive aspect is that there are more and more development studios set up as companies, and that these are lasting over time, with 65% of them having been active for more than five years.

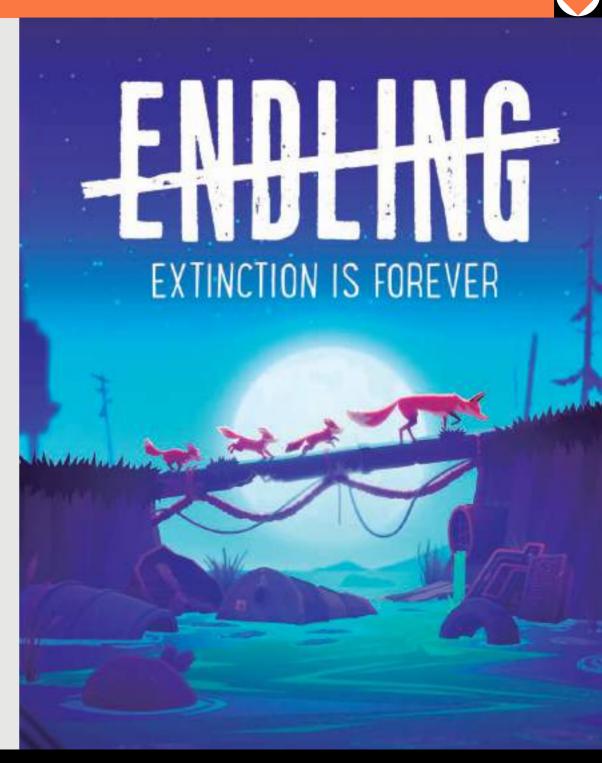
Taking into account this upward growth trend and the future launches by Spanish studios, the turnover for 2025 is expected to exceed €2.2 billion.

In Spain, young people can boost their talents as video game developers thanks to the creation of multiple schools, which are offering more and more specialized courses. At the same time, there is also an increase in incubators and programs that spark the development of new studios, and also serve to help other professionals in the sector who decide to set up their own businesses. Among them are the Polo de Contenidos Digitales de Málaga, GameBCN and Madrid in Game to name but a few.

Moreover, every year more and more Spanish studios pack their bags and travel the world, visiting the most important trade fairs, such as Gamescom in Cologne, GDC in San Francisco and the Tokyo Game Show, in search of funding, publishers or recognition from the public and the media worldwide. One specific case worth highlighting because of its social nature is GALLY, from the Fundación Once. This is a Spanish project that aims to raise awareness of the need to facilitate access to video games for people with disabilities. GALLY was presented internationally in the ImpACT section of the Marché du Film at the Cannes Film Festival, showing the interest that video games and their social impact generate beyond the events within the sector itself.

Returning to Spain, year after year, we are getting better and better at holding meetings that attract an ever-increasing number of publishers and other foreign professionals. Gamelab, which this year returned to Barcelona stronger than ever, the Bilbao International Games Conference, with its internationally recognized awards, and IndieDevDay, which is gaining momentum with each new edition and brings together more studios per square meter than any other national event are all clear examples of this.

Looking back, in 2022 we had everything. From new IPs such as *Ankora: Lost Days* by **Chibig**, which in 2023 will delight us with *Mika and The Witch's Mountain*.





Summum Aeterna by the recently created Aeternum Game Studios, and Temtem by Crema Games, which finally saw the light passage through Early Access. There were also sequels to successful titles, such as Ziggurat II from Milkstone Studios and Red Matter 2 from Vertical Robot, which earned a nomination for best virtual reality game at The Game Awards. Assassin's Creed Valhalla, with the involvement of Ubisoft Barcelona and Evil Dead: The Game, from the Spanish headquarters of Saber Interactive. And continuing with horror, we seem to love it in Spain. We have TAPE: Unveil the Memories from BlackChiliGoat Studio, Insomnis from Path Games, Do Not Open from Nox Noctis and Evil Nun: The Broken Mask from Keplerians. And that's not all. Some of the most important national brands put their trust in our studios for the development of their video games. Examples include Alfred Hitchcock: Vertigo with Pendulo Studios. Star Trek Prodigy: Supernova with Tessera Studios and Bratz: A Presumir de Estilazo with Petoons.

But if there was one title that really caught on in 2022, it was Endling: Extinction is Forever from Herobeat Studios. It won the BAFTA "Game Beyond Entertainment" award, and the name says it all: we are about to lose what we love most if we do not take care of the planet. Because video games, like literature, painting, cinema, and music, are a form of culture. They allow us to express our desire to be the heroines or heroes of history and our

fears and concerns, and they sometimes manage to impact us in a way that no other medium does, because with the controller in our hands we ourselves can take charge of the story.

If we look at the present and the near future, 2023 is full of joys in terms of new releases, which include a huge variety of genres, stories, and types of protagonists: After Us from Piccolo Studio, Minabo: A Walk Through Life from Devilish Games, Blasphemous II from The Game Kitchen, The Mageseeker from Digital Sun Games and Song of Nunu from Teguila Works. both launched by Riot Forge under the League of Legends umbrella, The Cosmic Wheel Sisterhood from Deconstructeam. The Fabulous Fear Machine from Fictiorama Studios, and Call of the Sea VR and American Arcadia from Out of the Blue, together with many others.

Now it's time to stock up to the max with life potions and look for every possible power up to overcome the challenges we face in this industry, in a world that is becoming less and less predictable, but always with the passion and love for what we do that so characterizes video game developers.

-Lara Isabel Rodríguez, Make Good Art Agency

Companies

COMPANIES	ACTIVITIES	CONSULTANCY	DEVELOPER	PR & MARKETING	GAME SERVICES	PUBLISHER	EVENTS	EDUCATION	OTHERS	PAGES
Abylight			*			*				16
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Artax			*			*				186
Aruma Studios			*							20
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BlitWorks Games						*				28
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Maniac Panda Games			*							92
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Metaworlds			*			*				104
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ACTIVITIES	CONSULTANCY	DEVELOPER	PR & MARKETING	GAME SERVICES	PUBLISHER	EVENTS	EDUCATION	OTHERS	PAGES
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| PLATFORM: PC

STATUS: EARLY ACCESS

RELEASE DATE: 01/09/2023

PEGI: 7

GENRE: BUILDING MANAGEMENT

One Military Camp is a base builder game with sense of humor and no violence in it. Build and upgrade your facilities, recruit and train personnel and send them on crazy missions behind enemy lines.

LOOKING FOR: USER ACQUISITION - FINANCING

Abylight







WWW.ABYLIGHT.COM

Abylight Barcelona is the video game studio behind One Military Camp. We are a group of talented professionals, artists, and above all, game enthusiasts, ranging from veterans of the 8-bit era to young talents. We create indie games with a keen eye for detail, focusing on technical achievements, deep gameplay, and fun.

Abylight Studios is the indie publisher that brought you titles like Cursed Castilla Ex (Metacritic: 81), Super Hydora (Metacritic: 82) or the award winning Hyper Light Drifter Special Edition for Nintendo Switch.

You can find our games either in digital stores or physical collector's editions. Now working on the release of One Military Camp, a humorous tycoon game developed by our own studio, Abylight Barcelona.

CONTACT

EVA GASPAR GÓMEZ - CEO INFO@ABYLIGHT.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: ONE MILITARY CAMP - MALDITA CASTILLA EX (PUBLISHER) - SUPER HYDORAH (PUBLISHER) - HYPER LIGHT

DRIFTER FOR NINTENDO SWITCH (PUBLISHER)









PLATFORM: CONSOLE, PC

STATUS: RELEASED

RELEASE DATE: 15/12/2021

PEGI: 12

GENRE: METROIDVANIA, ACTION ADVENTURE

Aeterna Noctis is a demanding Metroidvania that combines intense platform gameplay with enemies that will get the most out of each player. Explore, recover your power and help the king of darkness in an epic adventure only suitable for players who want a real challenge. The game is a challenging 2D hand-drawn action platformer, a Metroidvania with fast-paced combat that will keep you on the edge of your seat and heart-stopping platform sections that will put your skills to the test. Play as the King of Darkness and explore 19 connected areas in an epic journey to regain your powers. Its intuitive world design allows players to exploit the precise movement controls of the character, allowing you to overcome each challenge in different ways. As you become more skilled in the game, it allows you to get even faster completion times.

LOOKING FOR: MARKETING AND PR - USER ACQUISITION

Aeternum Game Studios





WWW.AETERNATHEGAME.COM

Aeternum Game Studios is a video game studio headquartered in Talavera de la Reina. It is a talented team of professionals in marketing, programming and design. Aeterna Noctis is their first major project for PC and consoles, the Best Spanish Video Game of 2022 in the latest 3Djuegos Awards. The team is committed to expanding the Aeterna Universe with Summum Aeterna and future entries, creating new adventures for their community.

CONTACT in

FERNANDO SÁNCHEZ OLIVERA - CMO & CO-FOUNDER INFO@AETERNATHEGAME.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: AETERNA NOCTIS - SUMMUM AETERNA







| PLATFORM: PC

STATUS: RELEASED

RELEASE DATE: 08/07/2022

POINT, CLICK ADVENTURE

Intruder In Antiquonia is a narrative mystery adventure that will immerse you in the Internethostile town of Antiquonia. Sarah does not remember who she is and how she got there.

Help her solve the mysteries of her past while exploring beautiful hand-drawn environments.

LOOKING FOR: PUBLISHERS - FINANCING

Aruma Studios

WWW.ARUMASTUDIOS.COM







We are an indie studio making story-driven video games with a puzzle component. Our favorite genre is point-and-click adventure games.

The team is still fairly small. We are one producer and one software engineer who can also do basic art with Blender.

We are currently working on a new game for PC.

CONTACT ®

SILVIA IZQUIERDO - CO-FOUDER AND PRODUCTION MANAGER SILVIA@ARUMASTUDIOS.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: INTRUDER IN ANTIQUONIA (2022) - STEAM









I PLATFORM: MOBILE

STATUS: RELEASED

RELEASE DATE: 03/06/2019 PEGI: GENRE: CASUAL

The little dinosaur and his friends are trying to escape from an island full of troglodytes. Help them to smash as many trogs as possible, and unleash their hidden power by collecting all the pineapples you find along the way.

RUN, JUMP AND SMASH! Play the game using only one finger: tap to jump, and tap again to smash the trogs! Easy to learn, but hard to master!

UNLEASH THE POWER The little dinosaur and his friends are adorable creatures. But they are able to transform into invincible super beasts!

UNLOCK ALL THE CHARACTERS Reach the top and collect pineapples to get the 12 characters and enjoy the adventure.

ENJOY THE GAME Enjoy the beautiful pixel art graphics, the fluid animations, and the retro-sounding music.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - GAME PORTING - TRANSLATION AND LOCALIZATION - FINANCING - OTHERS

Baviux Apps & Games





WWW.BAVIUX.COM

Baviux Apps & Games is a small mobile app and game development company. Since its establishment, the company has achieved over 100 million downloads worldwide. Continuously creating new apps and games, their products are independently published on Google Play and Apple Store, reaching a wide audience of users.

CONTACT

SERGIO VIUDES CARBONELL - DESIGNER, DEVELOPER & OWNER +34 685 303 019 - INFO@BAVIUX.COM

ACTIVITIES: DEVELOPER - GAME SERVICES - EDUCATION

PORTFOLIO: HTTPS://BAVIUX.COM/APPS-GAMES/





Monster Prom 3: Monster Roadtrip 🕞

| PLATFORM:

STATUS: RELEASED

RELEASE DATE: 21/10/2022

PEGI: ТВС

MULTIPLAYER VISUAL NOVEL WITH SURVIVAL MECHANICS

Embark on a road trip like no other in this co-op narrative survival adventure. Visit fun locations, meet wacky characters, and manage your resources wisely. And yes: you still can date some hot monsters;)

Hit the road with Monster Prom 3: Monster Roadtrip, a vibrant sequel that twists the Monster Prom formula in an exciting new way. You and up to 3 friends will face all kinds of absurd conflicts, choosing from options in order to manage your road trip resources. If a resource hits zero... you can kiss your trip goodbye!

But fulfill the right requirements and you may reach one of the dreamy destinations that will put an epic end to this experience.

LOOKING FOR: OTHERS

Beautiful Glitch





Beautiful Glitch is an indie game studio whose narrative games shine for its charming characters and hilarious dialogues. We're the creators of the renowned franchise Monster Prom, comprised by several multiplayer narrative adventures. The games have achieved success through a big loyal fandom, many sales, and various awards and recognitions.

CONTACT ®

JULIÁN QUIJANO - CREATIVE DIRECTOR +34 655 117 110 - HELLO@BEAUTIFULGLITCH.PIZZA

ACTIVITIES: DEVELOPER

PORTFOLIO: MONSTER PROM - MONSTER PROM: SECOND TERM

- MONSTER PROM 2: MONSTER CAMP - MONSTER PROM 3: MONSTER ROADTRIP







PLATFORM: CONSOLE, PC, MOBILE, VR/AR

STATUS: RELEASED RELEASE DATE:

PEGI:

| GENRE: 7 - 12 | EDUCATIONAL

2022

We are a Spanish transmedia entertainment company that has created a Project called Bookypets whose purpose and mission is the promotion of reading in school children. To carry it out and create the habit of reading every day, we have devised an authentic 3D videogame - bilingual: Spanish-English - of adventure, exploration and collecting with more than 3,000 readings integrated into the narrative.

The videogame is accompanied by a whole series of very differentiating elements to turn the reading experience into a Lifegame.

LOOKING FOR: PUBLISHERS - GAME SERVICES - GAME PORTING - FINANCING

Beyourbest





WWW.BOOKYPETS.COM

Transmedia entertainment company, whose mission is to bring the habit of reading every day and the passion for reading, to all children on the planet. For this, it has developed a "Great Game", aimed at children between 7 and 12 years old, supported by different audiovisual supports. Our BookyPets project is a LIFEGAME, designed to enjoy and also for children to learn and grow personally.

CONTACT in

- MERCEDES BENZ

ALEX MAHAVE HORTAL - CEO FOUNDER +34 625 165 526 - ALEX.MAHAVE@BEYOURBEST.COM.ES

ACTIVITIES: PUBLISHER - GAME SERVICES - EDUCATION PORTFOLIO: "RELATOS DE IMAGINATIOS - EL RESCATE DE LOS BOOKYPETS" INDRA - GOFIT - WILLIS TOWERS WATSON - ZARA - VODAFONE





Vagante ▶

PLATFORM: CONSOLE

STATUS: RELEASED

RELEASE DATE: 27/01/2022 PEGI: | GENRE:

ACTION RPG ROGUELIKE PLATFORMER WITH ONLINE CO-OP

Vagante is an adventure set in a dark fantasy world filled with monsters, demons, and crooks. Despite these dangers, adventurers commonly travel these unforgiving lands questing for fame, riches, and power. A recent rumor has it that a certain cave at the edge of the woods guards an unfathomable treasure. While a handful of intrepid adventurers have ventured into the cave already, none have returned. Undeterred by the potential danger, you set out by caravan to investigate...

LOOKING FOR: PUBLISHERS - MARKETING AND PR - GAME PORTING

BlitWorks Games







WWW.BLITWORKS.COM

We are an indie game publisher. Our main focus is to help indie developers to reach new horizons. We are always in search of good games to launch on PC and console platforms. We can take care of all the processes, from porting to the new platform to QA/Testing and publishing.

CONTACT ®

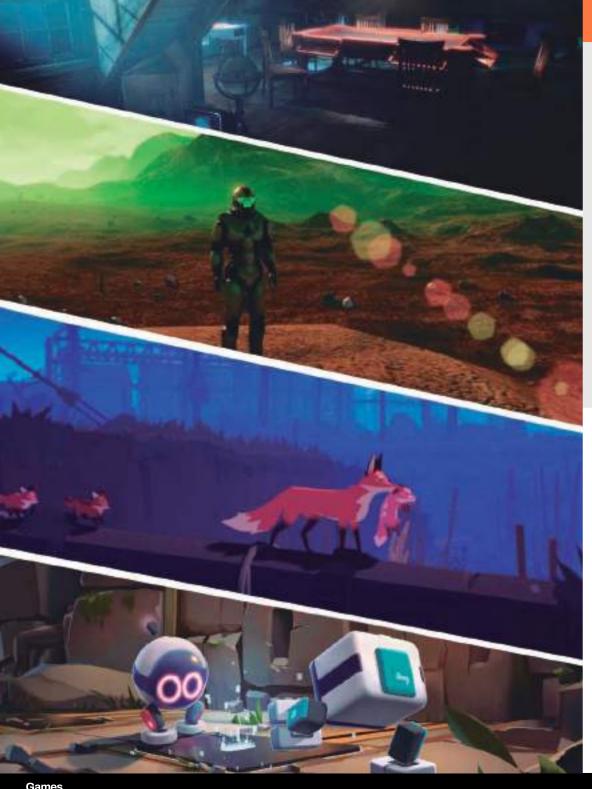
JESÚS FABRE - MARKETING LEAD AND PUBLIC RELATIONS JFABRE@BLITWORKS.COM

ACTIVITIES: PUBLISHER

PORTFOLIO: PIRATES OUTLAWS - THEY ARE BILLIONS - SLIPSTREAM

- HEROES OF HAMMERWATCH VAGANTE SUPER MEAT BOY FIGHT'N RAGE
- TRAIN VALLEY CONSOLE EDITION CANNON BRAWL HAMMERWATCH









PLATFORM: CONSOLE, PC

STATUS: EARLY PROTOTYPE

RELEASE DATE: 30/01/2024 PEGI: 12, 16, I GENRE: **METROIDVANIA ADVENTURE**

Unveil the realms of darkness in 'Hive of Witches', an immersive side-scrolling metroidvania adventure infused with roguelite elements. Assume the roles of three unique heroes, each with distinct abilities and storylines. Embark on a treacherous journey through a haunting dark fantasy world, where shadows creep and secrets lurk around every corner. Battle powerful witches and their malevolent creatures and discover hidden secrets along a net of interconnected levels. Craft your hero's path, harnessing the power of different builds with varied abilities, ensuring no two runs are alike. Embrace the darkness, confront your fears, and unravel the enigmatic secrets that shroud Hive of Witches.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS

Brave Zebra



WWW.BRAVEZEBRA.COM

Brave Zebra is a game development studio created in 2013, focused on providing game development outsourcing services to indie studios. We work as an extension of your team and we believe in long-term honest relationships.

The main services we provide are:

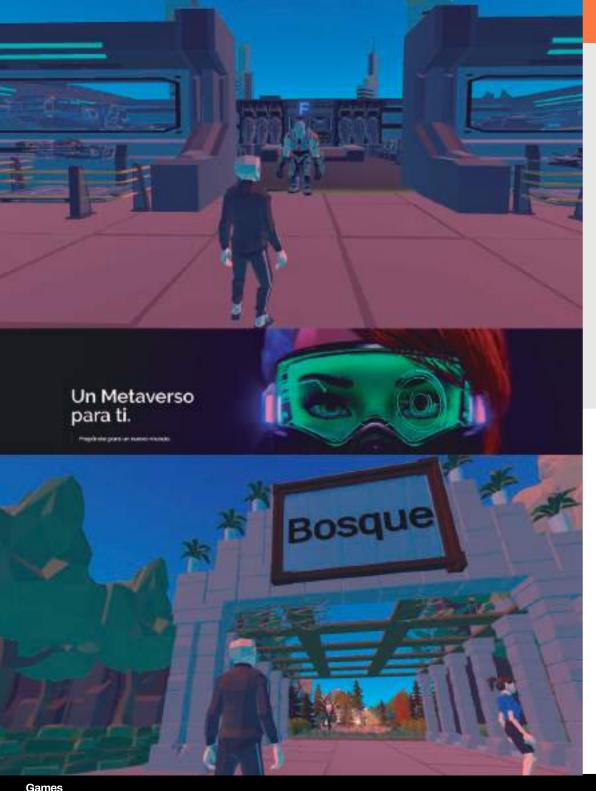
- Game porting to consoles (including cross-platform multiplayer)
- Full game development services
- 2D/3DArt and animations services
- Production consultancy services

CONTACT in

AXEL M. GARCIA - CEO CONTACT@BRAVEZEBRA.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - CONSULTANCY PORTFOLIO: EMPYRION - GALACTIC SURVIVAL - BIPED - ENDLING - EXTINTION IS FOREVER - BASKETBALLVERSE - NIGHTMARE REAPER - SPIRIT OF THE ISLAND - DOORS - PARADOX - GEARS 4 BREAKFAST - ONE MILITARY CAMP





Primeverze •

PLATFORM: PC, VR/AR

STATUS: BETA LAUNCH

RELEASE DATE: 08/05/2023 PEGI:

| GENRE: MALE

A new kind of metaverse, oriented to art and culture, works with Web2 and Web3.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - GAME PORTING - FINANCING

Bronixia







WWW.PRIMEVERZE.COM

We are the first hybrid Metaverse, where users can choose to use the decentralized Blockchain model or the normal gaming model.

Primeverze is a fantasy MMO (Massive Online Game) that is constantly in development creating new neighborhoods, and new experiences.

An open world where users can play, study, have fun and work.

Our goal is to create a unique universe that is far removed from any concept of a metaverse that exists today.

CONTACT ®

PABLO COPELLI YAÑEZ - CTO +34 635 590 067 - PABLO@BRONIXIA.ES

ACTIVITIES: DEVELOPER - GAME SERVICES PORTFOLIO: HTTPS;//PRIMEVERZE.COM





Operación Almacén 7 🕒



I PLATFORM: MOBILE

STATUS: RELEASED

RELEASE DATE: 01/04/2022

PEGI: 3

I GENRE: ADVENTURE GAME, PUZZLES, MISTERY

Operación Almacén 7 (OA7) is a video game with cultural, educational, and recreational purposes designed for mobile devices. It falls within the genre of 2D graphic adventure with elements in 3D.

The main concept of the video game is to learn while playing, where getting to know, protect, and preserve our cultural and archaeological heritage becomes the central element of the plot. Discovering our past and our history helps us identify with it and learn from past experiences. By knowing and respecting our past, we can improve our future.

Likewise, OA7 addresses historical heritage and the promotion of Spanish culture from an educational and digitized perspective, focusing on current issues related to its defense.

LOOKING FOR: GAME SERVICES - TRANSLATION AND LOCALIZATION

Candela Games





WWW.OPERACIONALMACEN7.COM

Candela Games is a video game studio based in Seville, created by the cultural production company Golmersa Servicios, SLU. Composed of a team of experts in the various disciplines of the sector, they have recently stood out in the video game industry with the release of Operación Almacén 7, an exciting game of intrigue and adventure that combines a passion for heritage and culture with the secret world of espionage.

CONTACT ®

DAVID DOMÍNGUEZ FERNÁNDEZ - CEO +34 662 371 814 - INFO@CANDELAGAMES.COM

ACTIVITIES: DEVELOPER - EDUCATION - OTHERS PORTFOLIO: OPERACIÓN ALMACÉN 7 - CULTURAL ADMINISTRATIONS: MUSEUMS, LIBRARIES, FOUNDATIONS, CULTURAL - CENTERS - PUBLIC ADMINISTRATIONS: TOWN HALLS, PROVINCIAL, AUTONOMOUS OR





Mika and the Witch's **Mountain** •

I PLATFORM: CONSOLE,

I IN DEVELOPMENT

DATE: 31/10/2023 I GENRE: ADVENTURE

Mika and the Witch's Mountain is a fantasy adventure about an aspiring witch who delivers packages to the townspeople of a small island. Explore every nook and cranny and soar through the sky with your magic broom. This coming-of-age journey will take us to the top of the mountain through a story of effort, friendship, and community; and will let our hearts fly free.

LOOKING FOR: PUBLISHERS - MARKETING AND PR - GAME PORTING - FINANCING

Chibig

WWW.CHIBIG.COM







Chibig creates cozy and friendly games for everyone since 2017, combining relaxing adventures in fantastic worlds full of wonders. Chibig started its universe of games with Deiland, and continued to expand with Summer in Mara and Ankora Lost Days.

More enchanting and captivating stories are about to be unveiled with the studio's upcoming projects Koa and the Five Pirates of Mara, Mika and the Witch's Mountain and Elusive People.

CONTACT ®

ABRAHAM COZAR - CEO +34 620 260 034 - ABRAHAM@CHIBIG.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: DEILAND (2018) - SUMMER IN MARA (2020) - DEILAND POKET

PLANET (2021) - ANKORA LOST DAYS (2024)







The Murder of Sherlock Holmes 🕞



PLATFORM:

STATUS:

GENRE:

Investigate the Murder of Sherlock Holmes in a dreamlike virtual unreality. Interact with everything in a faithful reconstruction of 221B Baker Street in voxel. Search for clues, play the violin, read books and become a detective of dreams.

LOOKING FOR: OTHERS

cKolmos Narrative



WWW.ONIRIA.WORLD

Indie studio of narrative transmedia videogames. Only projects with cibersoul. Since 2011. Developers of Oniria World transmedia project.

CONTACT ®

JORGE GARCÍA COLMENAR - PRODUCER, GAME DESIGNER & DEVELOPER +34 677 163 621 - CONTACTO@ONIRIA.WORLD

ACTIVITIES: DEVELOPER PORTFOLIO: ONIRIA CRIMES







PLATFORM:

STATUS:

RELEASE DATE: **02 2024** PEGI:

GENRE:

Fragments of Child is a 3D Hack 'n Slash game with platform elements developed in Unreal Engine.

The game tells the adventure of 'B', who, after waking up in a factory with a TV for a head, will have to push her limits to uncover the unusual origin of the evil that inhabits the place.

Use the abilities granted by different televisions to destroy your enemies in a mixed combat system that includes both close and long-range combat, reinforced with a wide range of skills, while the narrative keeps you immersed in this epic and captivating story.

LOOKING FOR: PUBLISHERS - MARKETING AND PR - GAME PORTING - TRANSLATION AND LOCALIZATION - FINANCING

Creek Games



WWW.LINKTR.EE/FRAGMENTSOFCHILD

Creek Games is a video game development company established in Madrid, and formed by 20 people from different parts of Spain. Currently, it is immersed in the development of its first title: *Fragments of Child*, a Hack 'n Slash with platforming elements.

Thanks to the game, the team has received recognition at national events such as Indie Dev Day (Barcelona) and Amazon Gamergy (Madrid).

CONTACT

FRANCISCO GONZÁLEZ ARROYO - CEO +34 667 508 576 - CONTACT@CREEKGAMES.ES

ACTIVITIES: DEVELOPER

PORTFOLIO: FRAGMENTS OF CHILD







PLATFORM:

Our adorable cuis fight everyday for a pacific and calm life, far from annoying enemies that try to make them into a delicious feast, an scientific experiment or a misunderstood pet. Make use of your intelligences to help them on their way to freedom. God save the cuis!

LOOKING FOR: PUBLISHERS - USER ACQUISITION

Cuicui Studios



WWW.CUICUISTUDIOS.COM

We are a mobile game studio focused on the development of games for companies in the entertainment and toy industry. We created a game starring Marvel superheroes such as *Iron Man or Spider-Man* called (*Marvel Battle Cubes*), a game starring teams from the *National Hockey League* (*NHL Battle Cubes*), the game of the animated series *Supermasked* and we also have a toy of our first video game, *Cutie Cuis*.

CONTACT ®

NORMAN SUÁREZ - CEO +34 654 239 547 - NORMAN@CUICUISTUDIOS.COM

ACTIVITIES: DEVELOPER - EDUCATION

PORTFOLIO: CUTIE CUIS - MARVEL BATTLE CUBES (DISNEY) - NHL BATTLE CUBES (NHL) - SUPERMASKED (MAYA STUDIO) - POCKET MONEY PIGGIES (BOTI EUROPE)





Hello Kitty and Friends Happiness Parade •

PLATFORM: CONSOLE, MOBILE STATUS: RELEASED (MOBILE)

RELEASE DATE: 29/11/2022 PEGI: **7**

GENRE:

Developed in exclusive for Netflix. We are working on the Nintendo Switch version (2023). Create a grand spectacle with Hello Kitty and friends. Make new allies and lean on your abilities to avoid traps that can rain on your parade!

Play as Hello Kitty as you and two friends start a tour through a fantasy world to bring joy to its citizens. Along the way, you'll find new friends to join you – the more, the merrier as the festivities grow.

But beware of Kuromi! She's jealous of your many fans and wants the parade to fail. She's banded together with Nyanmi, who's built an army of mechanical underlings to help them with their work. They've set traps to ruin all of your hard work.

Harness your abilities and the power of friendship to convince everyone – even Kuromi – to join the fun. Dance on, despite the pitfalls, to keep the party going!

LOOKING FOR: PUBLISHERS - FINANCING

Dabadu Games www.dabadugames.com





We are a game development studio based in Barcelona targeting platforms, funding and publishers and tackling projects on any platform or device.

We develop original game concepts from scratch or with third-party IPs, squeezing their full potential from unusual points of view with a high-quality approach, delivering unique products, outstanding experiences and memorable stories.

CONTACT

RICARD ANTONIJUAN - CO-FOUNDER +34 633 016 174 - INFO@DABADUGAMES.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: GARDEN LAB - DISMONSTER - IT'S FULL OF SPARKS - SHELL SHOCKED - GIANT DANCING PLUSHIES - HELLO KITTY AND FRIENDS HAPPINESS PARADE







GENRE: ARCADE PLATFORM: STATUS: RELEASE PEGI: MOBILE RELEASED DATE: 3 CASUAL FOR ANDROID 30/05/2022

In the mountains of the Canary Islands, the ancient shepherds dedicated their lifes to their land with such intensity that their learning, experiences and teachings remain eternally leaping over the cliffs of the canarian geography with their astias...

LOOKING FOR: PUBLISHERS

Daydream Software





WWW.DAYDREAMSOFTWARE.ES

We are Daydream Software, a small team from Canary Islands, Spain. We have published several products like games and apps on different digital platforms. We are developing new projects for clients as well as own products.

We are always looking for new and challenging projects to improve our skills and create new and stunning experiences.

CONTACT ®

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ACTIVITIES: DEVELOPER - EDUCATION PORTFOLIO: SPHERIA - ECROSSMINTON







Glitch Hero

PLATFORM: CONSOLE, PC, MOBILE

STATUS: IN DEVELOPMENT

RELEASE DATE: 2023

PEGI: | GENRE: EDUCATIONAL

Glitch Hero is an adventure game mixed with coding puzzles.

LOOKING FOR: MARKETING AND PR-USER ACQUISITION

Didactoons Games



WWW.DIDACTOONS.COM

Didactoons is a development studio specialized in educational video games. Out titles are present in all major plarforms and markets around the world.

CONTACT

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ACTIVITIES: DEVELOPER
PORTFOLIO: BODYQUEST - MATHLAND - ABC DINOS
- 123 DOTS - DINO TIM - MONSTER NUMBERS

- FRACTION CHALLENGE - MATHE









| PLATFORM: PC

STATUS: IN DEVELOPMENT RELEASE DATE: COMING SOON

BASE BUILDING, RTS, TOWER DEFENSE

The Cataclismo left us broken. Construct fortresses and defend against waves of Horrors in this mix of tower defense and real-time strategy. Lead an expedition beyond the gates of the last city, and reclaim mist-shrouded ruins as you rebuild humanity — stone by stone.

LOOKING FOR: USER ACQUISITION

Digital Sun







WWW.DIGITALSUNGAMES.COM

Founded in Spain in 2013, Digital Sun is an independent game studio that aims to create the best games we possibly can. Fun is an integral part of our culture, we believe that our games flourish when created with joy, passion and meticulous care.

Our games so far include Moonlighter, 2018, the League of Legends spin-off The Mageseeker in 2023 and the upcoming RTS-Building game Cataclismo.

CONTACT ®

JAVIER GIMÉNEZ AZNAR - CEO +34 680 398 409 - INFO@DIGITALSUNGAMES.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: MOONLIGHTER - THE MAGESEEKER





Speed or Death **▶**

PLATFORM: CONSOLE, STATUS: RELEASED RELEASE DATE: **16/06/2023** PEGI: **7**

GENRE:

Cross a city infested with enormous monsters, dodge the fiery breath of a dragon, find how to escape an alien invasion... all without getting eaten by a worm.

This is Speed or Death, a frenzied racing game where the most important thing isn't reaching the finish line, but surviving the chaos around you. Unlock the different cars and live to tell the tale another day.

What apocalypse shall we race through today?

LOOKING FOR: OTHER DEVELOPERS - TRANSLATION AND LOCALIZATION - FINANCING

Dolores Entertainment



WWW.DOLORESENTERTAINMENT.COM

Dolores Entertainment is a Catalonian game company founded in 2010. We are a porting and publishing studio with several console games published around the world.

Dolores is official developer for PS5, PS4, Xbox Series X/S, Xbox One, Switch.

Our pipeline is quite simple. The original developer sends us the source code and we do all the job. We do the port, translate to different languages, testing and publishing to consoles.

CONTACT ®

DANIEL NAVARRO - CEO +34 680 185 732 / +34 938 614 941 DNAVARRO@DOLORESENTERTAINMENT.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: ICE CREAM SURFER - BIT DUNGEON PLUS - A HOLE NEW WORLD - BEHOLGAR - GHOULBOY - MAHLUK DARK DEMON- SIX SIDES OF THE WORLD - PATH TO MNEMOSYNE - BALTHAZAR'S DREAM - MUSHROOM HEROES - PACHI PACHI ON A ROLL - IN CELEBRATION OF VIOLENCE - BLACKJACK WORLD TOUR - INDIGO 7 QUEST OF LOVE







PLATFORM: CONSOLE, PC

STATUS: RELEASED

RELEASE DATE: 29/03/2022 PEGI: GENRE:

16 TERROR

Fear and anxiety prevail after the darkest tales from Japanese folklore come to life in this first-person psychological horror game. Set in a feudal era, Ikai revolves around the priestess of a shrine struggling to defeat the spirits of her past and her present.

LOOKING FOR: PUBLISHERS - FINANCING

Endflame



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WWW.ENDFLAME.COM

Endflame is an interdisciplinary team of developers that have got together with the aim to immerse players into remarkable experiences by bringing stories to life.

CONTACT in

LAURA RIPOLL - CEO CONTACT@ENDFLAME.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: IKAI - STEAM, NINTENDO SWITCH, PLAYSTATION,

XBOX (2022)







PLATFORM: CONSOLE, PC

STATUS: IN DEVELOPMENT RELEASE PEGI: DATE: TBD

GENRE: ADVENTURE, ACTION, CRAFTING, FANTASY

Face the challenges of Oppidum, a cooperative multiplayer adventure. Collaborate, craft, fight, and dive into a captivating story to uncover a powerful truth.

A world hanging by a thread needs your help – will you answer the call?

LOOKING FOR: PUBLISHERS - MARKETING AND PR - USER ACQUISITION

EP Games





WWW.EPGAMES.GG

Starting as a solo developer's dream in Madrid in 2004, EP Games has grown into a tight-knit team. From a range of projects, we've found our passion in creating high-quality video games for everyone. Now, we're all about making fun, engaging multiplayer games for all major consoles and PC. Even though we're spread out, working remotely, we're united in our goal to deliver awesome gaming experiences.

EP Games is more than a studio - we're a crew who love crafting adventures for players to enjoy together.

CONTACT

JENNIFER BARBA - PRODUCER JEN.BARBA@EPGAMES.GG

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: QUEENDOOM (2016) - A GUMMY'S LIFE (2018, 2021) - IMMORTAL REDNECK (CREMA, 2017) - TEMTEM (CREMA, 2022)







Run Prop Run 🕞

STATUS: RELEASED PLATFORM: RELEASE PEGI: GENRE: PC, MOBILE DATE: 3 CASUAL 24/07/2023 & FREE TO PLAY

Run Prop, Run! is a 12-player prop hunt hide & seek game with platforming, skills, and crazy game rules! Join the hunters army to seek props, or disguise as random objects to deceive the others!

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - FINANCING

Game Troopers





WWW.GAMETROOPERS.NET

Game Troopers started as a Microsoft Store-specialized publisher and expanded to other gaming platforms applying the same formula.

We focus on providing the best visibility for our games applying a strong social media strategy and doing the best set up on the publishing side to make your game be noticed.

CONTACT ®

RAMON VALLÈS MONTES - PRODUCER +34 638 489 648 - RAMON.VALLES@GAMETROOPERS.NET

ACTIVITIES: PUBLISHER - GAME SERVICES

PORTFOLIO: OVERKILL 3 - NADURINES - IMPERIA ONLINE - PIXEL WORLDS

- TINY TROOPERS 2 & MORE





Disney Speedstorm •



PLATFORM: CONSOLE,

STATUS: EARLY ACCESS

RELEASE DATE: 18/04/2023 PEGI:

GENRE: RACING GAME

Disney Speedstorm is the ultimate battle-racing game featuring some of your favorite Disney and Pixar characters. Drift into this amazing hero-based combat racing game, set on highspeed circuits inspired by Disney and Pixar worlds. Master each character's abilities and play ranked or just chill with friends.

LOOKING FOR: OTHER DEVELOPERS - MARKETING AND PR - USER ACQUISITION

Gameloft Barcelona



WWW.GAMELOFT.COM

Since 2006, Gameloft Barcelona has been developing benchmark games thanks to outstanding and highly talented people. Currently developing Asphalt 9: Legends and Disney Speedstorm, the traditional mobile studio is also showing its strength in other platforms.

CONTACT ®

INÉS ALCOLEA LLOPIS - COMMUNICATIONS MANAGER +34 664 217 547 - INES.ALCOLEA@GAMELOFT.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: DIAMOND RUSH - MIDNIGHT POOL 2 - RISE OF LOS EMPIRES - ZOMBIE INFECTION - JAMES CAMERON'S AVATAR - ASPHALT 6: ADRENALINE - HERO OF SPARTA - SIX-GUNS - MIDNIGHT BOWLING 3 - REAL FOOTBALL 2013 - BLITZ BRIGADE - ASPHALT 8: AIRBORNE - MINION RUSH: GRU MI VILLANO FAVORITO - CARS: HOTSHOT RACING - ASPHALT: OVERDRIVE - ASPHALT 9: LEGENDS - DISNEY SPEEDSTORM







| Elemental Raiders | •



STATUS: PLATFORM: RELEASE PEGI: PC, MOBILE DATE:

16/01/2023

| GENRE: TCG & RPG

Welcome to Elemental Raiders, a free-to-play trading card game with role-playing game elements. Experience a unique twist on the genre, blending the excitement of TCGs with the depth of RPG mechanics into an epic, fun, and strategic experience that will challenge your deck building and turn-based combat skills.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - FINANCING

Games for a Living



WWW.GAMESFORALIVING.COM

Games for a living is revolutionizing the Web3 gaming industry with our innovative approach that resolves the current business model issues.

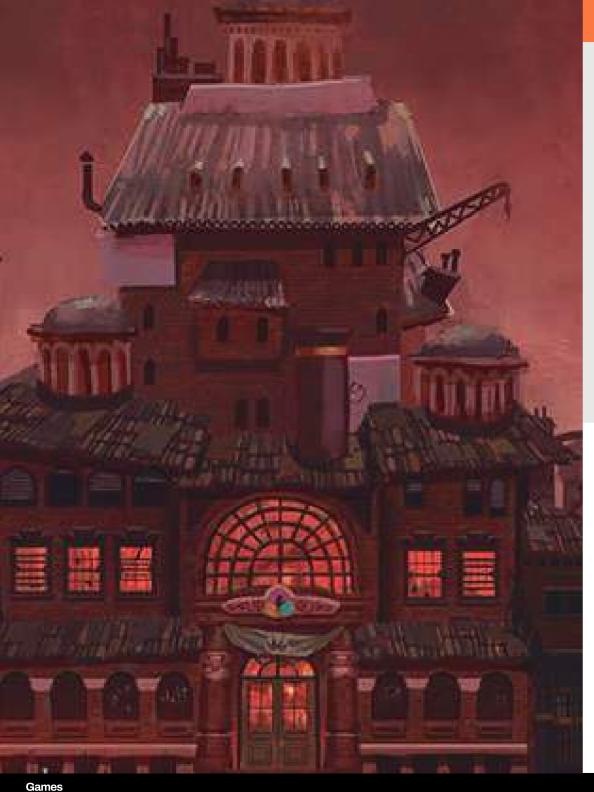
CONTACT ®

CHRISTIAN GASCONS - COO AND CO-FOUNDER +34 616 67 68 05 - CHRISTIAN@G4AL.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES

PORTFOLIO: ELEMENTAL RAIDERS





| Facies Hermetica

PLATFORM: PS5. XBOX SERIES X. PC STATUS: DEMO

RELEASE DATE: 2024

PEGI:

I GENRE: 3D SINGLE PLAYER CARDS AND ROGELIKE GAME

Facies Hermetica is an alchemy game set in 16th-century Toledo, with strong elements of Hack&Slash and adventure. Facies Hermetica is like taking a bit of A Plague Tale, adding a generous amount of Hades, and seasoning it with hints of Potion Craft, all presented in a 3D world with psychedelic details.

The player will have to prepare their build through alchemy. Then, they will invade an alchemical world where they can combat, explore, and interact with the environment and its inhabitants. This allows them to gain understanding and power. When they return to the real world, they can use their newfound knowledge to prepare alchemical recipes in the laboratory and improve their build for the next run.

- Discover how to interpret the mysteries of Alchemy and ancient treatises from centuries ago.
- Succeed in preparing the Philosopher's Stone.
- Utilize your upgrades to enhance your builds and fight in an incredible world populated by strange beings.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - USER ACQUISITION - FINANCING

Gammera Nest









WWW.GAMMERANEST.COM

Gammeranest was founded in 2013 as a company devoted to developing interdisciplinary narratives that integrate the realm of entertainment, specifically video games, with fields such as museums, art, audiovisual media, and literature.

Our philosophy is centered around collaborative project development, involving sectors that are typically distant from the realm of video games. Our aim is not only to create products with multiple interpretations and perspectives but also to emphasize the significance of the creative process and the individual and collective learning inherent in each project.

CONTACT In

DANIEL SÁNCHEZ MATEOS - DIRECTOR +34 687 700 738 - DANIEL.SANCHEZ@GAMMERANEST.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - CONSULTANCY - EDUCATION PORTFOLIO: TADEO JONES. LA TABLA ESMERALDA (MEDIASET, NOVIEMBRE 2022) VONA/SHE (GENDER MUSEUM UKRANIA, MARZO 2023) TADEO JONES. CRAZIEST AND MADNESS EDITION FOR NINTENDO SWITCH (MEDIASET, JULIO 2023) THE MANY PIECES OF MR. COO (GAM-MERA NEST DISTRIBUIDO POR MERIDIEM. PS4, PS5, NINTENDO, PC, SEPTIEMBRE 2023) RÈGGIA DI CASERTA (TUOMUSEO & REGGIA DI CASERTA, 2023) THE SECRET TRAIL OF MOON (GAMMERA NEST & HOSPITAL PUERTA DE HIERRO, 2024) NEON BLOOD (PS TALENTS. PS5, PC, 2024) RETRIEVAL (GAMMERA NEST DISTRIBUIDO POR MERIDIEM. PS5, PC, 2024) TADEO JONES.









| PLATFORM: PC

STATUS: IN DEVELOPMENT

RELEASE DATE: 31/12/2024 | PEGI: | **7**

NARRATIVE, ADVENTURE,

Time-driven escape adventure game. Face grotesque turn-based combats with active elements while exploring and unveiling the secrets of the story.

LOOKING FOR: PUBLISHERS - FINANCING

Ground Game Atelier







WWW.GROUNDGA.COM

Great ideas do not expire.

We shape our work by distilling the essence of the forgotten gems that we love and bring our personal take on what a game can be, say, and mean.

At Ground Game Atelier, a creative team from Barcelona, we place equal value on technology and art, and strive to inspire others like we were inspired ourselves.

CONTACT ®

JUAN ESTÉVEZ (YITE) - STUDIO HEAD, CREATIVE DIRECTOR +34 622 087 049 - YITE@GROUNDGA.COM

ACTIVITIES: DEVELOPER PORTFOLIO: THE TIME I HAVE LEFT IS THE

DEBUT TITLE FOR THE STUDIO.

|G|R|O|U|N|D|GAME ATELIER



Endling - Extinction is Forever •

PLATFORM: CONSOLE, PC, MOBILE

STATUS: RELEASED

RELEASE DATE: 22/07/2022

PEGI: 16

ADVENTURE METROIDVANIA

SURVIVAL

As the last mother fox on Earth, your cubs need all your care to survive in a merciless world that slowly destroys itself. And you should never forget that extinction is forever - in the real world and in this 2023 BAFTA award winning experience.

Experience a world ravaged by mankind through the eyes of the last fox on Earth in this ecoconscious adventure.

Discover the destructive force of the human race, like it, day after day corrupts, pollutes, and exploits the most precious and valuable resources of the natural environment.

Explore various 3D side-scrolling areas and defend your tiny furballs, feed them, watch them grow up, notice their unique personalities and fears, and most importantly, help them to survive.

Spend the day resting in an improvised shelter and plan your next movement carefully since it could be the last for you and your pups.

LOOKING FOR: OTHERS

Herobeat Studios





WWW.HEROBEATSTUDIOS.COM

Barcelona-based Herobeat Studios, an independent video game studio, was founded by two passionate colleagues experienced in indie and AAA companies. Their BAFTA-winning game, Endling - Extinction is Forever, raised environmental awareness. Committed to meaningful topics, Herobeat Studios develops intellectual property addressing social impact issues. Merging entertainment and awareness, they inspire players to consider future challenges, making a difference through impactful games.

CONTACT ®

JAVIER RAMELLO - CEO +34 686 928 465 - JRAMELLO@HEROBEATSTUDIOS.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: ENDLING: EXTINCTION IS FOREVER









PLATFORM: CONSOLE,

STATUS: RELEASED

RELEASE DATE: 31/07/2024 PEGI:

GENRE: **ADVENTURE** & PUZZLES

Wholesome adventure based on Don Quixote.

Ride and immerse yourself playing as the Quixote, the famous Hidalgo created by Cervantes.

Unravel his story of delusional disorders through a journey of minimalist models of the Renaissance Castilian region.

A tiny and wholesome exploration adventure with artistic and innovative puzzles.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS

Infinite Thread Games







WWW.INFINITE-THREAD.COM

Infinite Thread Games is an emerging Spanish studio founded in 2020. Hitori Kakurenbo was their debut title released on December 2020, a single player survival horror based on the ritual of the same name.

In march 2021 the team was chosen to join the *Preincubation Program* by **LevelUp** (Barcelona). Recently the games has been chosen to access to Madrid In Game Program and European Videogame Accelerator.

The team is developing Hitori Kakurenbo online, a multiplayer survival horror and Hidalgo, a wholesome game based on Don Quixote legendary story.

CONTACT in

JUAN PABLO GUZMÁN FERNÁNDEZ - CEO AND PRODUCER +34 686 095 722 - JUANPYGUZMAN@INFINITE-THREAD.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: HITORI KAKURENBO - HITORI KAKURENBO ONLINE - HIDALGO







PLATFORM:

PC, VR/AR



STATUS:
DEMO RELEASED RELEASE DATE: 05/10/2023

PEGI:

GENRE: VR SHOOTER

Drive with one hand while shooting with the other, making your way through the memory lane of the Echo Brothers, two old cyber soldiers whose wacky and hectic memories you'll relive thanks to the magic of VR, in an adventure that can also be played in cooperative mode.

LOOKING FOR: OTHER DEVELOPERS - MARKETING AND PR - GAME PORTING - OTHERS

Ivanovich Games







WWW.IVANOVICHGAMES.COM

With Virtual Reality we reinvent the best classic video games in a spectacular way without losing the essence of simply FUN.

CONTACT ®

IVAN CASCALES - CEO IVAN@IVANOVICHGAMES.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: OPERATION WARCADE - TOURING KARTS - 1976 BACK

TO MIDWAY - AND MANY MORE









PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT

RELEASE DATE: 31/10/2023 PEGI:

| GENRE: HORROR

You have been captured by a maniac in a psychiatric hospital. Use your wits and will to survive to escape from this sinister place.

LOOKING FOR: OTHER DEVELOPERS - MARKETING AND PR - USER ACQUISITION

JanduSoft







WWW.JANDUSOFT.COM

JanduSoft provides publishing and porting services to developers to bring their games to consoles. We take pride in delivering their games to Xbox/PS4/PS5/Nintendo Switch.

The team has a great mix of passion, experience and is led by people who have shipped multiple games globally.

If you are looking for a partner to launch your game, don't hesitate to contact us.

CONTACT

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ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - EVENTS PORTFOLIO: THE CREEPY SYNDROME (BOOMFIRE GAMES)

- ZAPLYING BYGONE (9FINGER GAMES) - CAVITY BUSTERS (SPACEMYFRIEND)

- ASTRONITE (DUME GAMES STUDIO) - TEMPUS (K148) - AND MANY MORE







PLATFORM: CONSOLE, STATUS:

RELEASE DATE: **01/09/2023** PEGI: GENRE: SPORTS

GENRE:
SPORTS ARCADE

Smoots Jet Ski is a videogame based on Jet Ski racing sport. This game shows the Smoots characters with a cartoon style which fits perfectly with an arcade game like this.

You will find Championship, Slalom, Time Trial, Battle Royale and Practice game mode where you can play up to 4 players locally.

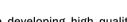
Play with 12 Different characters with their own stats.

Will you be the Winner?

LOOKING FOR: PUBLISHERS - FINANCING

Kaneda Games

WWW.KANEDA-GAMES.COM



f 9 a in

Kaneda Games is a company with over 10 years of experience developing high quality videogames with competitive prices.

We set our greatest passion to create video games with a high degree of technical and artistic knowledge.

Our expertise allows us to use the most appropriate technology depending of the needs of the client and project.

CONTACT In

JORDI ARNAL - CEO

+34 667 446 344 - JORDI.ARNAL@KANEDA-GAMES.COM

ACTIVITIES: DEVELOPER - GAME SERVICES

PORTFOLIO: SMOOTS GOLF - SMOOTS SUMMER GAMES - SMOOTS WORLD CUP

TENNIS - HOLMES & MYCROFT





Beach Cafe: The Scape Room •

PLATFORM: CONSOLE, PC, RELEASED MOBILE

I STATUS:

RELEASE DATE: 02/03/2023

PEGI: 3

SCAPE ROOM

If you like escape rooms and point & click puzzle games, you can't miss Beach Cafe II: The Escape Room. A story full of secrets and fantasy in which you will have to collect all the necessary clues to solve your grandfather's disappearance. From the stories he told you and his memories, you will have to reconstruct the events.

Explore places full of memories about the stories your grandfather told you.

Advance through different scenarios using logic. Trust your instinct and make decisions, the resolution of this mystery depends on you.

Collect memories that will help you solve the enigmas. A wide variety of suspense-filled content awaits you.

Pay attention to the details! This place hides a great secret, although it will not be easy for you to reveal it.

LOOKING FOR: PUBLISHERS - FINANCING

Killbug Studio



WWW.KILLBUGSTUDIO.COM

We are a small video game design studio, specialized in mobile and console games. The genres we work with are:

- Escape rooms for mobiles Puzzle games Medieval fantasy themed visual novels
- MMO 4X RTS

We have a group with all the professional trades necessary for the creation of our products:

- Game Designer - 2D Artist - 3D Artist - Programmers - Producer

We currently have two Scape Room type games on the market and are waiting to publish the first visual novel game set in fantastic medieval environments in a few weeks.

CONTACT ®

JUAN MANUEL JIMENEZ PRIETO - CEO & PRODUCER +34 680 485 866 - JSUPPORT@KILLBUGSTUDIO.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: BEACH CAFE: CARIBBEAN SAND - BEACH CAFE II: THE SCAPE ROOM









PLATFORM: CONSOLE, PC, MOBILE

STATUS: IN DEVELOPMENT

RELEASE DATE: 27/01/2025 PEGI:

| GENRE: ADVENTURES

Zak, Cloe, Kiet and Fenzy are four unpopular kids from Earth who are not very good at sports. One day they find bracelets that have the power to transport them to another dimension.

There they meet Tänpo, the master, who explains that the Zorn Empire is about to conquer the Multiverse. The Earth is in danger and, if they want to save it, there is only one way: they will have to overcome their weaknesses, learn the art of Sendokai to become warriors, and win the Great Sendokai Tournament of the Multiverse.

LOOKING FOR: PUBLISHERS

Kotoc

WWW.KOTOC.CAT





We create properties in our own unique style, with an emotional core and inbuilt play dynamics, to produce series that engage audiences and videogames that are genuinely fun.

We put real characters and relationships at the heart of our series, and build immersive entertainment experiences by creating fantasy worlds full of adventures, challenge and growth.

CONTACT ®

VANESSA DIÉGUEZ - PRODUCER +34 626 514 864 - VANESSA@KOTOC.CAT

ACTIVITIES: DEVELOPER

PORTFOLIO: SENDOKAI RUNNER - WIKISEN QUIZ





I Toy Tactics ▶



PLATFORM: CONSOLE,

STATUS: EARLY ACCESS RELEASE DATE:

PEGI:

GENRE:

REAL TIME STRATEGY

The ultimate quest for glory. Draw formations on the battlefield and direct toy troops to surround, deceive, and outsmart your rivals. But beware! When contenders collide, physics will send helmets flying like a scene out of a cartoon. Lead your army to victory in the wobbliest strategy game around!

Toy Tactics is a physics-enhanced RTS where you can sketch unit formations and direct wobbly toys to victory. Under the guidance of legendary generals, master the ability to draw configurations into the battlefield and send miniature legions to war against hordes of undead foes. Load up your army with artifacts and destructive spells to help smash quirky enemies in real-time.

Think fast, deploy your units strategically, and lead them to victory!

LOOKING FOR: PUBLISHERS - FINANCING

Kraken Empire

WWW.KRAKENEMPIRE.COM





Kraken Empire is a development company specialized in the creation of interactive experiences with the highest innovation and immersion level. We apply software engineering methodologies to technological research in our quest for new visual, artistic paths and user interaction models:

- Video Game and 3D/VR/AR Interactive Applications Design and Development
- Proprietary Technology Creation and Commercial Engine Based Solutions
- Physics Simulation and Artificial Intelligence
- Software Engineering and Agile Development

CONTACT

DANIEL BLASCO - CEO ANTONIO IGLESIAS - CEO +34 625 800 666 +34 626 420 894 CONTACT@KRAKENEMPIRE.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: TOY TACTICS - KROMAIA - KROMAIA OMEGA -HI SCORE SCIENCE







Code Land: Coding for kids 🕞

| PLATFORM: MOBILE

IN DEVELOPMENT

RELEASE DATE: 21/10/2023 3

EDUCATIONAL

Code Land is an educational app that teaches coding to kids from ages 4 to 10. By playing games in a very visual and fun way, children learn basic and essential skills to succeed in the 21st century such as science, programming, logic or algorithms.

LOOKING FOR: USER ACQUISITION

Learny Land

WWW.LEARNYLAND.COM

WWW.CODELAND.APP





At Learny Land, we love to play, and we believe that games must form part of the educational and growth stage of all children; because to play is to discover, explore, learn and have fun. Our educational games help children learn about the world around them and are designed with love. They are easy to use, beautiful and safe. We are focused on STEAM apps for kids.

CONTACT ®

GEMMA MALET CODINACH - COFOUNDER INFO@LEARNYLAND.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: CODE LAND - CODING FOR KIDS









| PLATFORM: MOBILE

STATUS: OPEN BETA

GENRE: WORD GAMES

Word Episodes is a free-to-play word game for mobile devices where the player has to complete different types of crosswords to progress in the content of a story. Narrative is a central element in its design, as solving word puzzles provides access to literary content that includes visual and narrative elements.

The player can select from multiple content options that align with their tastes and interests, building their own library within the application.

LOOKING FOR: PUBLISHERS - FINANCING - OTHERS

Liquid Games



WWW.LIQUIDGAMES.ES

We are a videogames developing company focused on the creation and monetization of high quality casual games for web and mobile services.

Our development vision is on creating outstanding mobile games, html5 and instant games with high quality visuals and innovative gameplay by exploring new ways of playing.

CONTACT In

LUIS DELGADO - DIRECTOR +653 803 303 - LUISDELGADO@LIQUIDGAMES.ES

ACTIVITIES: DEVELOPER

PORTFOLIO: ALIENS IN CHAINS - IDLE TALES - DOTS AND BOXES - REDOT - HYBROS GO! - WORDS ESPISODES: CROSSWORD GAME







Kemono Heroes •



PLATFORM: CONSOLE,

STATUS: **OPEN FOR A** PUBLISHING DEAL 27/02/2020

RELEASE DATE:

| PEGI: | **7** | GENRE: SIDE-SCROLLER

A beautiful side-scroller game for up to 4 players in which each player controls one of the 4 cool and cute furry characters with unique abilities to free their colorful world from Japanese folklore based enemies and bosses.

LOOKING FOR: PUBLISHERS - GAME PORTING

Mad Gear Games



WWW.MADGEARGAMES.COM

We are a team of 4 professionals who, while individually working on renowned franchises for others, we also make original games as a team with the creative freedom that only our own company can provide.

CONTACT

JUAN JESÚS LIGERO - CEO CONTACT@MADGEARGAMES.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: A HOLE NEW WORLD - KEMONO HEROES







PLATFORM: CONSOLE, PC STATUS: IN DEVELOPMENT

RELEASE DATE: Q4 2023 PEGI: |

| GENRE: | PUZZLEVANIA ADVENTURE

CLeM is an award-winning mystery puzzlevania adventure with a dark and twisted story to unravel. A mysterious voice wakes you asking for "beauty", then you will start exporing an apparently abandoned house. As you wander around you will learn to use a notebook full of notes and drawings on alchemy and craft magic toys to complete your mission. But as soon as you complete it, leaving some unsolved mysteries behind, you will learn that you are trapped in an endless loop.

You wake up again in the same cellar and the voice will ask you a new trait. What for? Who's the voice? What are you?

LOOKING FOR: PUBLISHERS - FINANCING

Mango Protocol

WWW.MANGOPROTOCOL.COM

Mango Protocol has been crafting narrative-driven games since 2013.

The studio is currently working on *CLeM*, a mystery puzzlevania adventure for consoles and PCs to be released on 2023. *CLeM* is the fourth game in the Psychotic Adventures series, following the studio's three previous hits, *MechaNika*, *Agatha Knife* and *Colossus Down*.

CONTACT

JAVIER GÁLVEZ GUERRERO
CO-FOUNDER, NARRATIVE DESIGNER, PROGRAMMER AND PRODUCER
JAVIER@MANGOPROTOCOL.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: COLOSSUS DOWN (2020) - AGATHA KNIFE (2017)

- MECHANIKA (2015)









I PLATFORM: PC

STATUS: PRE-ALPHA

RELEASE DATE: 28/06/2023

PEGI: I GENRE:

ТВС MMORPG

Outer Ring MMO is a free-to-play 3rd person sci-fi action RPG spanning an entire universe. You will enter a unique metaverse and embark on an epic journey across galaxies to discover new worlds, unravel ancient mysteries, and face the dangers of deep space. Captain your trusty spaceship and become a legend of the stars!

Inside the game, you will be responsible for the creation of all in-game assets, from armor, and firearms, to vehicles, ships, lands, and buildings. To do so, you will need to discover, collect, refine, and trade resources that fuel the fully Player-Driven Economy.

To find the rarest and most valuable resources, you will have to risk everything to face the dangers of the uncharted universe. Hidden planets, exotic materials, and ancient alien artefacts are waiting to be discovered by you. Be brave enough to make the journey and discover the mysteries of the Outer Ring.

LOOKING FOR: OTHERS

Maniac Panda Games



WWW.MANIACPANDA.COM

Maniac Panda Games is a Spanish studio that incorporates the world's best talent in the field of video game development and economic models facilitated by Web 3.0 technologies.

In video games, we focus on the player and our goal is to discover new dimensions of gaming.

Among its developed games, the following stand out:

- Outer Ring MMO
- Racerloop
- One Last Breath

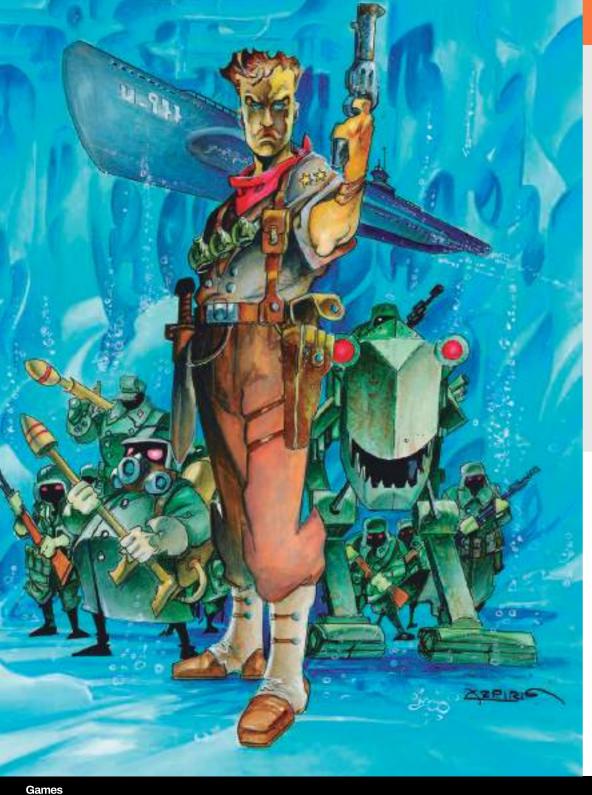
CONTACT ®

JAVIER LARUMBE - CTO +34 948 498 358 - JAVIER.LARUMBE@MANIACPANDA.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: OUTER RING MMO - RACERLOOP - ONE LAST BREATH







PLATFORM: CONSOLE,

IN DEVELOPMENT

ACTION & ADVENTURE

April 20, 1945. After six years of war and devastation, 70 million souls have been silenced. The Third Reich is about to be defeated by the Allied armies. But the final act remains...

In a race against time, the OSS (Office of Strategic Services) sends its best man, Lieutenant Joseph "Joe" Kawalski, a tormented man haunted by his past, on a suicide mission. He will fight his own war with the Dogs of War squadron, to settle old scores with those who took everything from him.

The objective? Track down and eliminate the top leaders of a fallen empire before they escape justice and seize the secrets of Nazi technology to prevent them from falling into the wrong hands.

An epic chase through the ruins of Berlin will lead to a final duel between the forces of good and evil that will seal the fate of the world.

LOOKING FOR: PUBLISHERS, MARKETING AND PR. TRANSLATION AND LOCALIZATION, FINANCING, OTHERS

Mansion Games

(f) (9) (10) (in)





WWW.MANSION-GAMES.COM

We are a small independent game development studio from the beautiful island of Mallorca (Spain) founded in 2019.

Since we were kids we have been passionate about old-school action-adventure video games, stories based on great myths and legends, art, cinematic storytelling, and the magic of soundtracks.

With these influences, we produce fresh and immersive universe, fusing the gameplay of the classics with the incredible possibilities of new technologies.

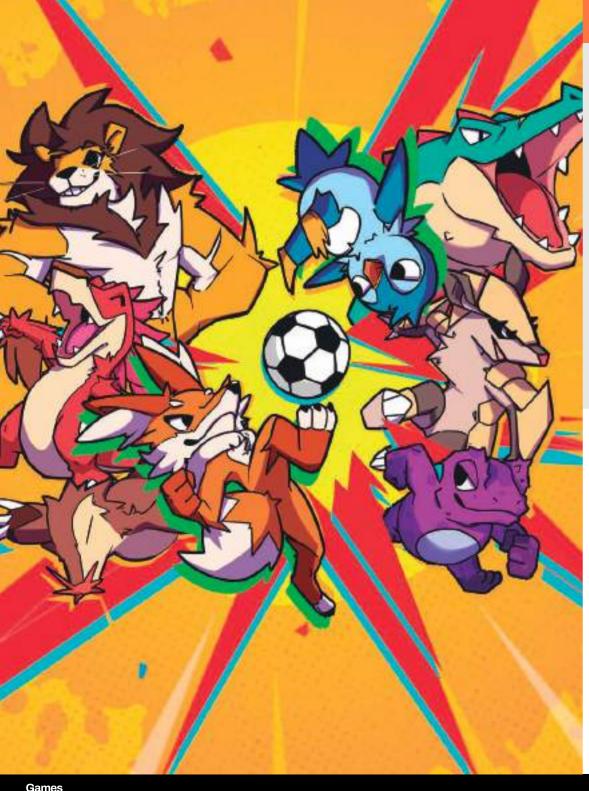
CONTACT ®

VÍCTOR FERNÁNDEZ FERNÁNDEZ - CEO, GAME DESIGNER +34 650 560 904 - INFO@MANSION-GAMES.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: OPERATION HIGHJUMP: THE FALL OF BERLIN







PLATFORM:

STATUS: IN DEVELOPMENT

RELEASE DATE: **15/07/2024** PEGI: GENRE: SPORTS, ACTION

Wild Rumble is a 3vs3 Battle Soccer Game where overpowered animals compete head-to-head in 5 minute matches to charge the ball and destroy the opposing team's goalkeeper, scoring as many goals as possible.

LOOKING FOR: PUBLISHER - FINANCING - MARKETING AND PR

Mean Mink



We are a Spanish team that formed while studying around 2018, working together on personal projects ever since, from which we have learned a lot.

We strive to establish ourselves as a company that provides above all, good moments to remember.

CONTACT

RAFAEL CUADROS RODRÍGUEZ - CO-FOUNDER/DEVELOPER +34 667 910 626 - RAFAEL.CUADROS7@GMAIL.COM

ACTIVITIES: DEVELOPER







PLATFORM:

STATUS:

RELEASE DATE: 28/10/2022 PEGI:

GENRE:

Create, color and play with spooky and funny creatures designed within your imagination!

Choose different parts of your monster's body from more than 80 million different combinations, and color it as you like to make it unique. **Endless possibilities!**

After that, you can play with your monsters in funny minigames for levelling them up. New minigames will be released frequently to keep you enjoying to the fullest!

Easy, intuitive and entertaining gameplay for the whole family. Whether it's Halloween or any time of the year, *Create your own monster* will delight both young and old.

LOOKING FOR: PUBLISHERS - USER ACQUISITION - FINANCING

Mechanic Games

WWW.MECHANICGAMES.NET

We create games and apps that improve our world.

CONTACT ®

RAFAEL GARRIDO TOLEDANO - COFOUNDER & CEO INFO@MECHANICGAMES.NET

ACTIVITIES: DEVELOPER - GAME SERVICES - CONSULTANCY - OTHERS

PORTFOLIO: CREATE YOUR OWN MONSTER



(f) (9) (9) (in)







PLATFORM: CONSOLE, PC STATUS: CONCEPT RELEASE DATE: **02/03/2026** PEGI: GENRE: ACTION

ACTION ADVENTURE, CINEMATIC JOURNEY

What if Don Quixote wasn't crazy?

Mitos is an action-adventure game where the player becomes a modern-day teenager magically transported to the legendary land of La Mancha. Don Quixote - A voice in your head - will guide the player through a story full of unexpected turns and Castilian magic.

LOOKING FOR: PUBLISHERS

Melbot Studios



WWW.MELBOT.ES

Melbot Studios: Core business focus: Developing Unconventional Games for PC and Console. 3 games released worldwide. Stable financial foundation and positive cashflow.

People Balanced, Multidisciplinary & Bold management team.

Diverse, Creative and Growing Team based in Barcelona.

Band of Outsiders: We draw from Fashion, Film, Advertisement, Music...

Future Ready to scale up and broaden Melbot's portfolio.

In 5 years Melbot aims to launch 2-3 games(mix of Own and Licensed IP).

CONTACT ®

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ACTIVITIES: DEVELOPER

PORTFOLIO: MELBITS WORLD - MELBITS POD - MY LITTLE PONY, MARETIME

BAY ADVENTUR







I PLATFORM: CONSOLE,

IN DEVELOPMENT

DATE: 07/09/2023 PEGI:

GENRE: **POINT & CLICK** ADVENTURE

The Many Pieces of Mr. Coo is a surrealistic point'n'click graphic adventure. Mr. Coo is trapped in a strange and meaningless world, and he needs his help to get out of it-but first of all, he needs to find all his pieces and be whole again! - There may be some philosophical struggle behind all this nonsense, but with all the chaotic monsters, crazy robots and one-eyed ladies, it's a little hard to tell.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS

Meridiem Games









WWW.MERIDIEM-GAMES.COM

Meridiem Games is an independent video game publisher and distributor for all platforms and digital. The entire team is focused on meeting the demands of all types of gamers, especially for the fans of physical editions; with titles such as Fahrenheit 15Th Anniversary PS4, Daymare: 1998 Black Edition, The Many Pieces of Mr. Coo, The Crown of Wu.

CONTACT

SERGIO PALACIAN - CEO INFO@MERIDIEM-GAMES.COM

ACTIVITIES: PUBLISHER - GAME SERVICES - OTHERS

PORTFOLIO: DAYMARE 1998 (DESTRUCTIVE CREATIONS) ANNIVERSARY EDITION (QUANTIC DREAMS) - PANG ADVENTURES (DOTEMU) - CALL OF THE SEA (RAW FURY/OUT OF THE BLUE) - SONG OF HORROR (RAISER GAMES) - CROWN OF WU (GAMMERA NEST / RED MOUNTAIN) - DEATH GAMBIT (SERENITY FORGE) - INSOMNIS (PATH GAMES) - TAPE (BLACKCHILIGOAT)







| PLATFORM: MOBILE

STATUS: EARLY ACCESS, BETA

RELEASE DATE: 28/09/2023

PEGI: 10

GENRE: STRATEGY

Wonder Wars is a mobile strategy game with new mechanics developed by Metaworlds and Team Queso, a Top Esports Organization. Wonder Wars uses blockchain technology to empower players. Collect heroes and troops and create the best team possible to defeat other players.

LOOKING FOR: INVESTMENT AND PARTNERSHIPS

Metaworlds







WWW.METAWORLDS.GAMES

Metaworlds is a video game studio focused on the development of blockchain games and NFTs.

Our passion for videogames has led us to embark on this journey, with the goal of bringing our ideas to life, creating unique user-centric experiences.

CONTACT

VICENTE HORCAJADA GÓMEZ - FOUNDER - CEO BUSINESS@METAWORLDS.GAMES

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: WONDER WARS









PLATFORM:

STATUS: RELEASED RELEASE DATE: **30/06/2022** PEGI: **3** GENRE:
ACTION, CASUAL,
SHOOTER

Finger Gun: It's exactly what it sounds like.

Use your hands in the shape of guns (no touch controllers required!) and immerse yourself in childhood fantasy as you shoot, grapple, and survive an onslaught of dangerous robots on your quest to capture Doc Holliday and claim his epic bounty. Use powerful morph modules to unlock your full potential, plus an upgrade system ensures you have a unique journey every time you play. Purpose-built from the ground up, *Finger* Gun provides a streamlined hand-tracking showcase experience by putting players hands-first into the action from the very start.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - FINANCING

Miru Studio



WWW.MIRUSTUDIO.EU

Founded in 2020 with the explicit purpose of exploring the possibilities offered by virtual reality, **Miru Studio** seeks to revolutionize the way people interact with technology and enjoy video games.

Our team is excited to develop experimental features with a passion that is unwavering in the face of unsolved problems. Our mission is to create unique experiences accompanied by innovative interactions that will delight and awe VR veterans and newcomers alike.

We have developed and launched one the first FPS that has been fully designed to be played using hand tracking technology: *Finger Gun*.

CONTACT

MANEX DARCELES GARAI - CO-FOUNDER & CEO +34 943 942 589 - INFO@MIRUSTUDIO.EU

ACTIVITIES: DEVELOPER PORTFOLIO: FINGER GUN







PLATFORM: CONSOLE,

PC

STATUS: IN DEVELOPMENT TBC

GENRE:

PUZZLE PLATFORMER

Human Fall Flat 2 is the bigger, better and clumsier sequel to the puzzle platformer global sensation featuring brand new levels, customisable characters, and even wilder physicsbased fun.

Each intricate level comes packed with new toys and devices to fiddle with as you'll solve a range of fiendish puzzles on your own or in teams of up to eight friends.

A new physics-engine, new gameplay interactions and new mechanics will make every session uniquely silly and more dynamic than ever before.

Along with refined controls, visuals and music, Human Fall Flat 2 is a slapstick experience unlike any other!

LOOKING FOR: OTHER DEVELOPERS - MARKETING AND PR

No Brakes Games



WWW.NOBRAKESGAMES.COM

No Brakes Games are the developers of Human: Fall Flat, the hilarious, light-hearted physics puzzle platformer set in floating dreamscapes, that can be played solo or with up to 8 players online.

They are hard at work on their next unannounced titles.

CONTACT

SITARA SHEFTA - STUDIO DIRECTOR INFO@NOBRAKESGAMES.COM

ACTIVITIES: DEVELOPER PORTFOLIO: HUMAN: FALL FLAT





Hacker By Accident **•**

PLATFORM: MOBILE

I STATUS: BETA

RELEASE DATE: 6/1/2023

PEGI: 12, 16, I GENRE: CASUAL, EDUCATION, **CIBERSECURITY**

Face the challenges and dangers of the cybercrime. Help Harry to get his new position and avoid the obstacles in this adventure. This visual novel will help you to discover that networks hide more dangers than meets the eye.

A Casual Hacker. Harry's Misadventures in the World of Cybersecurity is a rare example of entertaining formation. Enjoy learning about cibersecurity. Check what you know and discover how much you ignore.

Harry isn't the best worker at his company, maybe he's one of the worst. But life tends to smile at him, and thanks to his natural talent, he is one of the candidates with the most options to be the next Director of Cybersecurity. And you are Harry!!!

In the six chapters of A Casual Hacker. Harry's Misadventures in the World of Cybersecurity you will get advices, information and challengers that will help you to improve your cibersecurity. To learn is fun wih Harry!

LOOKING FOR: OTHER DEVELOPERS - FINANCING

Novelingo





WWW.NOVELINGO.COM

Novelingo is a company dedicated to the development of training solutions. Our app, platform and video game dedicated to the artist Maruja Mallo is available on iOS, Android, Uptodown and PC.

We have received several awards such as a special mention of Art and Technology at CM Málaga Culture & Museums 2022, and winners in the Mobile category of the 2022 edition of the National Indie Video Game Awards.

CONTACT In

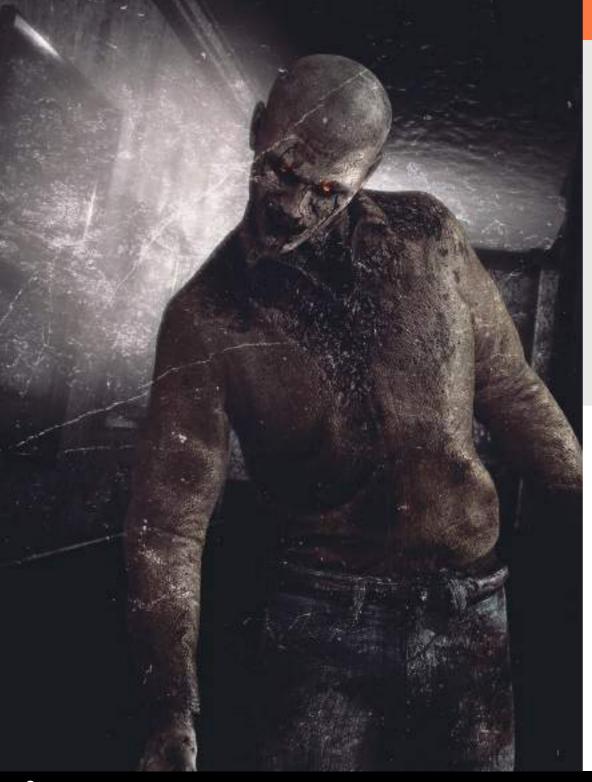
DANIEL CAÑETE MESTANZA - CEO +34 653 068 150 - DANIEL@NOVELINGO.COM

ACTIVITIES: DEVELOPER - EDUCATION

PORTFOLIO: HTTPS://APPS.APPLE.COM/EC/APP/NOVELINGO-ART/ID1625663281 HTTPS://PLAY.GOOGLE.COM/STORE/APPS/DETAILS?ID=COM.NOVELINGO.NOVELINGOART

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Ovrdark

PLATFORM: VR/AR

STATUS:
RELEASED PHASE

RELEASE DATE: **28/07/2023** PEGI: GENE

TERROR, HORROR, SCAPE ROOM & PUZZLES SOLVING

Ovrdark: A new videogame, designed and developed exclusively for virtual reality platforms, maintaining the essence of Do Not Open. A darker, more immersive and lunatic story.

Story: The narrative of *Ovrdark* takes place a few months after the Goreng family's fatal death in their home in Burkittsville, Maryland. It all begins when George, a doctor in microbiology and immunology and co-director of a research project with Goreng at Xavier University in New Orleans, goes to Burkittsville due to the absence of communication from his partner and friend.

LOOKING FOR: PUBLISHERS - USER ACQUISITION - GAME PORTING - TRANSLATION AND LOCALIZATION - FINANCING

NoxNoctis



WWW.NOXNOCTISGAMES.COM

NoxNoctis, is a videogame development studio from Valencia. It launched its first video game called *Do Not Open* in November 2022, for the platforms; PC, Playstation 4 and 5, in digital and physical format.

They are currently developing the sequel titled *Ovrdark*, a DNO story, an exclusive Virtual Reality game, which will be released in mid-August 2023. It will be available on the platforms; PC VR, PSVR2, Pico and Meta.

CONTACT

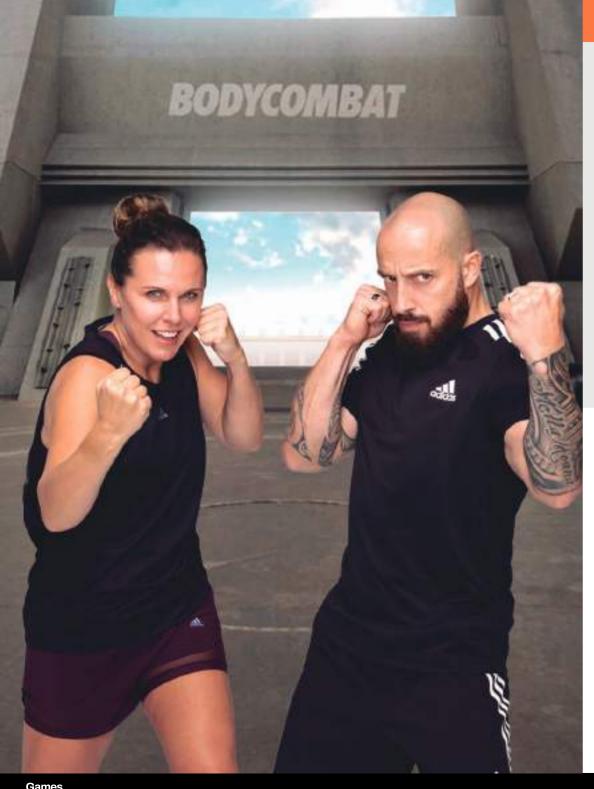
NICOLÁS TEROL TORTOSA - CMO - CHIEF MARKETING OFFICER +34 650 627 213 - NTEROL@QUASARDYNAMICS.COM

ACTIVITIES: DEVELOPER - GAME SERVICES - CONSULTANCY

- EDUCATION

PORTFOLIO: DO NOT OPEN - OVRDARK









I PLATFORM: VR/AR

STATUS: RELEASED

RELEASE DATE: 02/02/2022 PEGI: GENRE: FITNESS

Work out at home with a premium fitness app. Les Mills, the world's leading fitness company, brings the Bodycombat experience to your VR headset with an extensive workout portfolio, top-quality coaching, innovative mechanics, and different intensities.

Get the results you want, from beginner to advanced, with 50 workout plans. Follow superstar coaches Dan Cohen & Rachael Newsham and enjoy the experience with amazing music, breathtaking environments and Bodycombat style!

LOOKING FOR: OTHER DEVELOPERS - MARKETING AND PR

Odders Lab



WWW.ODDERSLAB.COM

Odders Lab is an innovative studio, passionate about XR and new technologies.

Our team started in 2014 with IoT technology for e-health projects. In 2019, we jumped into the VR world and now we have 3 successful games in a competitive and technologically advanced industry.

In 2023, we started a new adventure as a publisher to help other developers with their VR games.

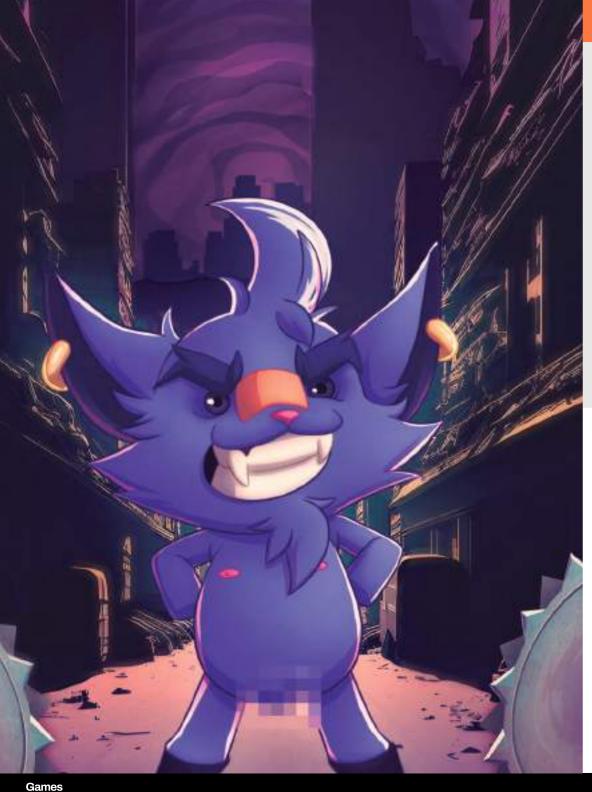
CONTACT

JAIME PICHARDO GARCÍA - BUSINESS DIRECTOR +34 687 654 210 - JAIMEPICHARDO@ODDERSLAB.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: OHSHAPE - CHESS CLUB - LES MILLS BODYCOMBAT





Lapsus •

PLATFORM: STEAM, SWITCH

STATUS: PRE-RELEASE

RELEASE DATE: 27/09/2023 PEGI:

| GENRE: PUZZLE

Get ready for a mind-bending, 2D puzzle-platformer unlike anything you've ever experienced before. In Lapsus, you'll need to think in multiple timelines simultaneously to overcome the challenging and innovative puzzles that lie ahead. Prepare to be mentally stretched and squeezed as you jump through dangerous traps, freeze yourself in time, and even turn your world upside down in order to solve over 80 levels.

The game's never-before-seen mechanics will put your brain to the test and push your cognitive abilities to the limit. But don't worry, the satisfaction of finally cracking each puzzle will make all the hard work worth it. So get ready to embark on a thrilling and exhilarating journey that will test your skills like never before.

LOOKING FOR: FINANCING - MARKETING AND PR

Oniroid Studios





WWW.ONIROIDSTUDIOS.COM

At Oniroid Studios, our focus is on creating games that bring joy and entertainment to players of all backgrounds. We are a dedicated team of passionate game developers who believe in the power of exceptional game design. Our mission is simple: to craft innovative gameplay experiences that captivate and engage players universally.

One of our upcoming projects, Lapsus, showcases our dedication to creating games for universal enjoyment. This platform and puzzle game pushes the boundaries of the genre, offering a unique and immersive gameplay experience. With thoughtful mechanics and captivating challenges, Lapsus aims to provide players with endless fun and excitement.

CONTACT

PABLO TORCUATO GARCÍA RODRÍGUEZ - CEO & CO-FOUNDER +34 635 840 433 - PABLOTORCUATO@GMAIL.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: DEVELOPMENT OF THE MOST VIEWED VIRTUAL CONCERTS CURRENTLY, ALONG WITH META, FOO FIGHTERS, STEVE AOKI OR THE SONIC FRANCHISE. IN ADDITION, WE HAVE WORKED ON NUMEROUS EDUCATIONAL PROJECTS AND WITH VARIOUS CLIENTS AROUND THE WORLD.





Eva's Odyssey 🕞



PLATFORM: CONSOLE,

STATUS: VERTICAL SLICE

PEGI:

GENRE: ADVENTURE GAME

Polluted Colossus are heavily contaminating a now barren planet.

Eva, an android girl that lives in this world, will embark on a dangerous journey aboard her metallic bug-ship aiming to find and purify these giants to restore life on her planet.

LOOKING FOR: PUBLISHERS

Open House Games







WWW.ATALEOFPAPERGAME.COM

We're a indie company composed by 4 developers from Barcelona.

OpenHouseGames was born in 2018 and we aim to bring new and innovative experiences to the public.

CONTACT

JOAN FRANCESC BAÑÓ - PROJECT MANAGER +34 647 524 778 - JOANFRANCESCBANO@GMAIL.COM

ACTIVITIES: DEVELOPER - GAME SERVICES

PORTFOLIO: A TALE OF PAPER (PUBLISHED WITH GAMMERA

NEST AND DIGERATI)







PLATFORM: CONSOLE,

STATUS: DEMO

RELEASE DATE: 6/8/0025

GENRE:

RPG

Tears of Elara is an open-world, multiplayer RPG set in the lands of Ignero. Their moon, called Elara, exploded half a century ago, and the fragments that landed on the planet brought magic to the world.

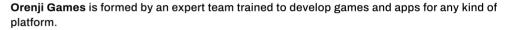
You play as one of the inhabitants of the island of Saphira, that will start their role as a member of the Scouting division of the Crown. You will forge your own legend, if it's good or evil it's up to you.

The game's setting is rich in detail, with a diverse cast of characters, including intelligent species such as elves, goblins, dwarves, giants, pegasus, and dragons, that have emerged as a result of the mutations caused by the Tears. The Tears themselves have magical properties, which the four factions use to further their own goals.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME PORTING - FINANCING

Orenji Games

WWW.ORENJIGAMES.COM



We offer a full range of develope including art for 2D and 3D projects, coding and programming, game design and audio.

We can offer you the perfect solution that meets the specific needs of your project.

CONTACT

GABRIEL - CEO GABRIEL@ORENJIGAMES.COM

ACTIVITIES: DEVELOPER - GAME SERVICES PORTFOLIO: MAX AND THE BOOK OF CHAOS - SEGA



(f) (y)





Neat

PLATFORM: CONSOLES,

STEAM

STATUS: **INITIAL PROTOTYPE**

WORKING

RELEASE DATE: 2025

PEGI: | GENRE:

ACTION, ROGUELITE

Neαt is a roguelike game about gods searching for the answers to the universe's existence.

In this game, you assume the role of a rebel god who fights against the establishment using a truly unique mechanic.

LOOKING FOR: PUBLISHING AND INVESTMENT

Parallel Circles

WWW.PARALLELCIRCLES.COM

Parallel Circles is a company created for ex-AAA developers, focused on creating innovative and hyper polished experiences based on gameplay.

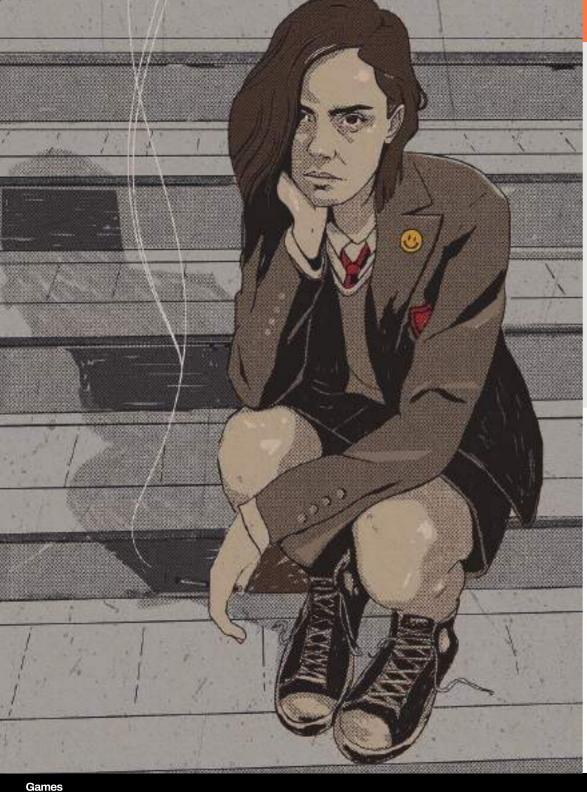
CONTACT

LUCAS GONZALEZ HERNANZ - DIRECTOR +34 634 535 394 - HELLO@PARALLELCIRCLES.COM

ACTIVITIES: DEVELOPER - GAME PORTING PORTFOLIO:

HTTPS://PARALLELCIRCLES.COM/GAMES-AND-COLLABORATIONS/









PLATFORM: STEAM

STATUS: IOS, ANDROID, IN DEVELOPMENT RELEASE DATE:

PEGI: 12

ADVENTURE, PUZZLE, ESCAPE,
NARRATIVE, DETECTIVE

A game you can read, a book you can play, Your House is a text-driven mystery game that mixes puzzles and reading to immerse you in a story about the high price women must pay to pursue their dreams.

Your House is a tale of a house that is not a house, but a puzzle that hides a life-changing secret. The story of two women; a lost teenager coming of age and a wise woman's struggle against social and cultural conventions to become who she really wants to be. Both stories will intersect in a surprising ending that will give meaning to their lives.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - MARKETING AND PR - GAME PORTING - FINANCING

Patrones y Escondites





WWW.PEWORKS.INFO

We are a small team of storytelling explorers and game artisans.

Our vision is to create artistically unique projects that broaden the view of what games could be by blending narrative, gameplay, and outstanding aesthetics.

CONTACT ®

BEATRIZ OSORIO - CO-FOUNDER +34 618 088 759 - BEAOSORIO@YAHOO.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: UNMEMORY - DELETE AFTER READING - YOUR HOUSE







The Occultist •

PLATFORM: CONSOLE, PC

STATUS: PRODUCTION, VERTICAL SLICE

RELEASE DATE: 25/10/2024

| PEGI: | GENRE: 16

TERROR, FANTASY, ADVENTURE, PUZZLE

The Occultist is a first-person narrative horror video game. In this title we take control of Alan, an occultist with supernatural abilities, able to see and interact with the spirits of the afterlife.

The story revolves around Alan's adventure to GodStone, an abandoned and cursed island in Great Britain, where Alan has gone to find his father Gabriel, who has disappeared without a trace.

LOOKING FOR: PUBLISHERS - MARKETING AND PR - GAME PORTING - FINANCING

Pentakill Studios









WWW.PENTAKILLSTUDIOS.COM

Pentakill Studios is a videogame development studio from Valladolid.

We are currently developing *The Occultist*, a first person horror videogame.

CONTACT

DAVID LORENZO - CEO

+34 722 336 244 - DLORENZO@PENTAKILLSTUDIOS.COM

ACTIVITIES: DEVELOPER PORTFOLIO: THE OCCULTIST







PLATFORM: CONSOLE, PC STATUS: RELEASED RELEASE DATE: 14/04/2022 PEGI: 12

GENRE:
PLATFORMS

Media Markt's goal was to create a long-term connection with the Z generation and a new business model, becoming a global technological reference.

MetaMarkt world consists of a virtual MediaMarkt Island with different rooms, challenges and tasks that are based on the brand and its products. The goal is for the user to earn coins and score points through the different games, which counts the participation ranking and allows the purchase of mobility objects.

The results obtained during the launch were: an average of more than 40 minutes played per user, more than 10 million impacts on social media and more than 13,000 participants.

LOOKING FOR: OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION

Playoffnations





WWW.PLAYOFFNATIONS.COM/EN/HOME-EN

Leading technology company in connecting brands with new-generations through non-conventional media. Founded in 2019 with the goal of taking brands where they are not able to reach with traditional media. Offering a proposal designed to provide the perfect combination of technology, gamification and creativity, using the disruption of new-media and audiences, fundamental resources with which to impact in the present and endure the future of the new era of advertising.

CONTACT

INÉS BORAO HURTADO - MARKETING AND COMMUNICATION MANAGER +34 634 784 528 - INES.BORAO@PLAYOFFNATIONS.COM

ACTIVITIES: DEVELOPER - PUBLISHER - CONSULTANCY
PORTFOLIO: PRINGLES (ROBLOX) - CHOCOFLAKES (ROBLOX)
- MARATÓN DE VALENCIA (ROBLOX) - MEDIAMARKT (FORTNITE)







PLATFORM: CONSOLE, PC, MOBILE

STATUS: PREPRODUCTION

RELEASE DATE: 15/07/2024

PEGI: 12

AVENTURA, SANDBOX, **PUZZLES**

The Old Man and his Cat is a narrative puzzle game where the player takes the role of Domino, a cat that after years of roaming the streets of a little town by the Mediterranean Sea, a lonely mid-70s widower has adopted. After the man saves Domino's life by adopting her, it will be time for her to help him be happy again.

The game offers a calm and wholesome experience, encouraging players to take their time to explore the beautiful environments filled with life, and with the freedom to interact with the surroundings, think outside the box to discover unique solutions to the many different puzzles set in the way of Domino and her new human companion in this small but charming story.

Join our fluffy hero and help her new friend find happiness and discover their unbreakable bond come to life!

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - FINANCING

PlayStark

WWW.PLAYSTARK.COM





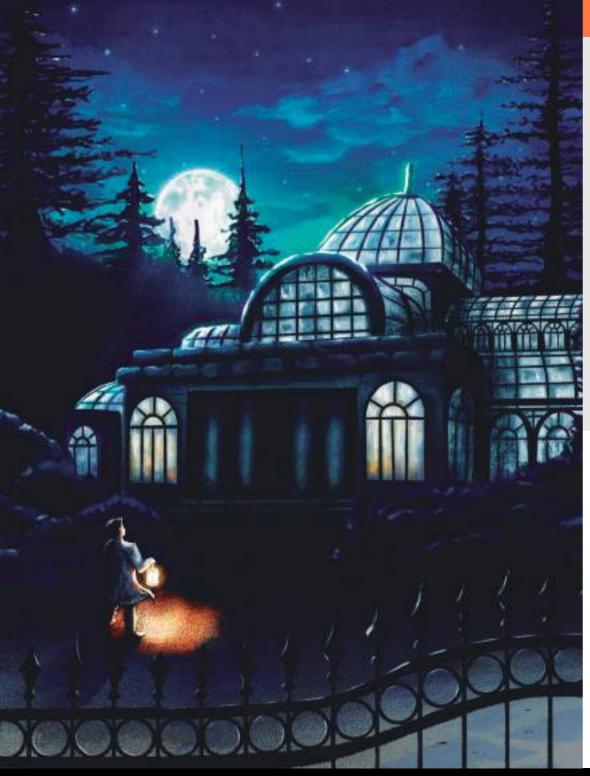
PlayStark is a video game company specializing in full-cycle development for publishers and other gaming companies. We develop our own video games as well. Our mission is to deliver high-quality video games and services with an emphasis on innovation and user experience. PlayStark is committed to providing our clients with customized solutions that meet their unique needs and challenges.

CONTACT ®

JOSEP PEDROS SENTAÑES - CEO +34 656 414 870 - JOSEP.PEDROS@PLAYSTARK.COM

ACTIVITIES: DEVELOPER - GAME SERVICES PORTFOLIO: AGENTS: BIOHUNTERS - DIE AFTER SUNSET CLIENTS: - OUTRIGHT GAMES - STARLOOP STUDIOS - NEXXYO - GAMIUM - APPYLUCK - NAKIMA - ROLLDBOX - OTHERS

PLAYSTARK.



Shadows on the walls (•)



PLATFORM: PICO

STATUS: META, STEAM, IN DEVELOPMENT

RELEASE DATE: 04 2024

I PEGI:

TERROR, EXPLORACION,

PUZZLES

Shadows on the Walls is a Psychological Horror, exploration and puzzle game that takes place in Dr. Carter's museum, a famous retired archeologist that is the curator of the Crystal Palace Museum in London. After many years of request from Carter to Miskatonik University, they finally agreed on sending over the "Cursed Loot", a collection of objects found in Yeb island years ago which have a series of recent tragic events linked to. In the demo, you will play as Dr Carter now of the arrival of the "Cursed Loot", you will have to unpack, exam and manipulate the objects to get them ready for the exhibition. What could go wrong? Explore the room, collect objects and interact with them to solve all the puzzles the game has to offer but remember that you are dealing with the unknown. Once you finish, it will be at the opinion of the player to think that it succeeds or it just start an unspeakable curse to all of us. With this game we will try to evocate the terror of the old gods and the mysteries of civilization long lost. The Demo experience which will give to the players a taste of our upcoming project.

LOOKING FOR: IPUBLISHERS OR INVESTORS

Raccoon Game Studio









WWW.RACCOONGAMESTUDIO.COM

An indie game studio dedicated to creating VR Mystery games with puzzle and survival mechanics for young adults where the player is at the centre of the action. After a year of creation and the launch of our first project Aimtropolis, we are ready to start a new and more ambitious direction and take virtual reality to new limits.

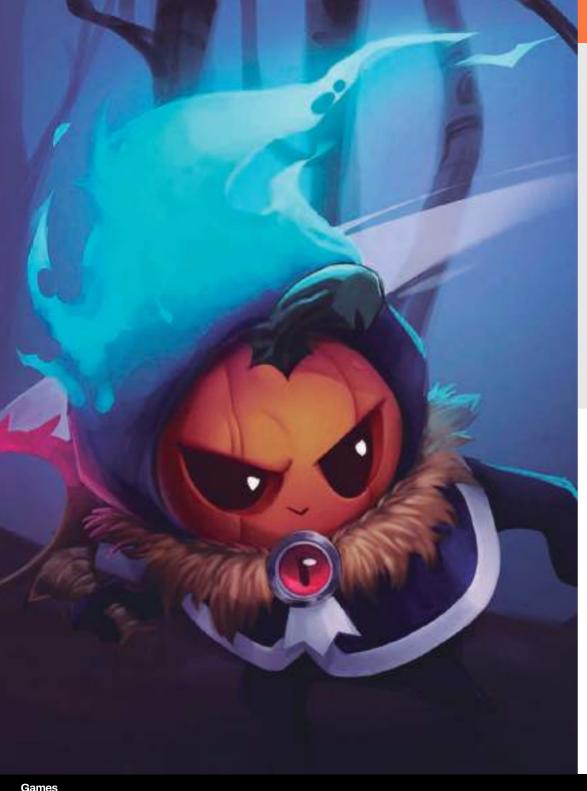
CONTACT ®

JORGE GUTIERREZ RUBIO - CEO & FOUNDER +34 622 849 057 JORGE.GUTIERREZ@RACCOONGAMESTUDIO.COM

ACTIVITIES: CREATE VR/XR VIDEOGAMES

PORTFOLIO: AIMTROPOLIS

RACCOON





PLATFORM: CONSOLE, PC STATUS:

RELEASE DATE: **04/03/2024** PEGI: 12

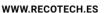
GENRE:
3D ACTION,
ADVENTURE

El Coco is an action-adventure game in which the player will move freely around the different levels fighting against the nightmares (enemies) he may find and solving puzzles to advance through the labyrinthine paths of The Uncertain. The protagonist can absorb the weakened nightmare's abilities, giving him special powers useful in combat.

A young boy is dragged by the Meigas to Lo Incierto, a place inhabited by creatures of dreams and nightmares. After waking up without memories and turning into a monster, he asks for help from the first creature he encounters: El Coco. The latter tells him that if he wants to recover his memories and return home, he must eliminate the three Supreme Nightmares that inhabit The Uncertain and its surroundings. Blindly trusting El Coco, the boy begins his journey to recover his memory and return home.

LOOKING FOR: PUBLISHERS - MARKETING AND PR - FINANCING

Recotechnology





RECO Technology is a company founded by professionals for the entertainment & media market with long experience in the videogames field. Our goal is that RECO becomes a benchmark Developer Studio - Publisher in the videogame & new technology market. The vision of the Company is to take part in the great revolution of the gaming business, from boxed product to digital & online distribution and the fusion with other ways of entertainment and industrial applications. Our intention is to create own brands that add value to the Company, and once established, expand these brands / IP not only in the area of video games but through alliances with publishing, audiovisual (animation series, TV...), merchandising and toys, creating a transversal strategy that exponentially increases the monetization of the product.

CONTACT

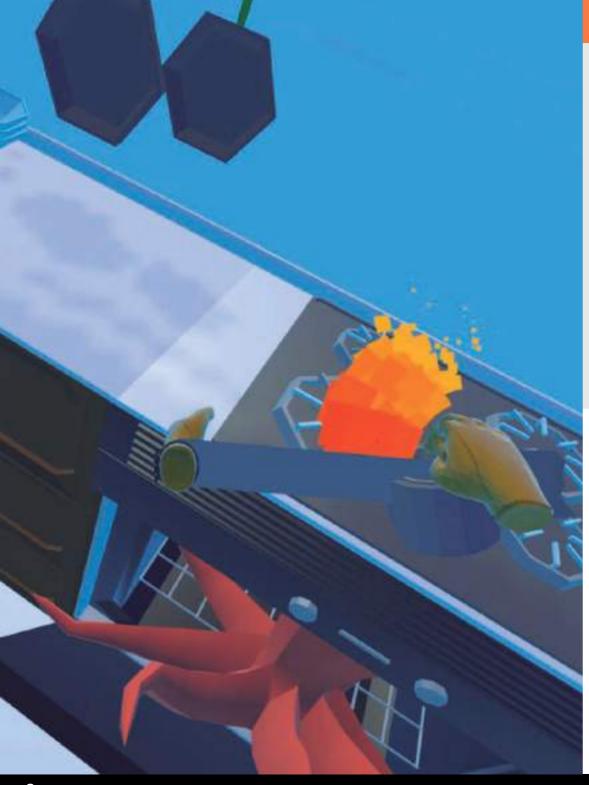
JAIME ARCAYA - MARKETING DIRECTOR +34 913 040 019 - JAIMEARCAYA@RECOTECH.ES

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: POCOYO PARTY - 1971 PROJECT HELIOS -NUMANTIA

- KYURINAGA'S REVENGE - TORO - YASAI







I PLATFORM: VR/AR

STATUS: IN DEVELOPMENT RELEASE DATE: Q4 2024

GENRE: CASUAL SIMULATOR

Fix it Fast! is a VR game where you have to renovate buildings to pass a technical inspection before they can be sold. You only have a limited time before the technical inspector comes to check the house, so you have to be fast fixing any problems that you could find. You can use multiple tools for the task, and maybe a quick fix is better than a proper one due to the time constraints.

Anything to pass the inspection in time! But will your fixes hold up long enough?

LOOKING FOR: PUBLISHERS - MARKETING AND PR - FINANCING

Resistance Studio





WWW.RESISTANCESTUDIO.COM

Independent Game Studio based in Madrid, Spain. We create fun games that are easy to play but hard to master, with visuals appealing to gamers of any age.

We also offer porting and publishing services to Consoles to other studios. Now working on VR titles as well.

CONTACT In

ESTER SÁNCHEZ DE VERA - FOUNDER & GAME DEVELOPER ESTER@RESISTANCESTUDIO.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES

PORTFOLIO: HTTPS://WWW.PUSHYANDPULLY.COM

HTTP//WWW.FIXITFASTGAME.COM





Those Who Came: Healing Solarus 🕞

I PLATFORM:

STATUS: RELEASED

RELEASE DATE: 30/08/2022

SCI-FI, SP & COOPERATIVE, ADVENTURE WITH SOME RPG ELEMENTS

Those Who Came: Healing Solarus is about healing and not killing! It is a cooperative adventure game with RPG elements where you will have to work with other players as a team to survive and thrive on a hostile planet. And you can choose to play alone or with your friends!

You are one of the last of the Sainen, a strong and resilient species, who faced near-extinction after their planet collapsed. Hoping that your species would survive this cataclysm, you fled in a ship, frozen in a cryogenic state.

The ship Hermaion detects a suitable planet. And thus, your mission begins: discover their inhabitants Torek, create a strong relationship, find out who or what is destroying the planet, master the different ways to use energy to move around the planet and equip the right suits to heal Solarus and build a new home!

LOOKING FOR: PUBLISHERS

Rolldbox Games

WWW.ROLLDBOX.COM









We are a studio based in Barcelona, passionate about collaboration, creativity and innovation.

We believe that videogames have the power to generate positive energy in our lives and we create IPs that leave you in a positive mood. We are an experienced team with powerful industry advisors onboard. We love talent that wants to learn and evolve every day, feeling part of our purpose and values.

CONTACT

CONXI PÉREZ (in) MANAGING DIRECTOR AND CO-FOUNDER CONXI.PEREZ@ROLLDBOX.COM FERRAN PÉREZ (in

CREATIVE & GAME DESIGNER DIRECTOR AND CO-FOUNDERCOM FERRAN.PEREZ@ROLLDBOX.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: THOSE WHO CAME: HEALING SOLARUS - NEW IP UNDER DEVELOPMENT









PLATFORM: CONSOLE, PC

STATUS: RELEASED

RELEASE DATE: 14/04/2023

PEGI: 17

ADVENTURE, CINEMATIC, PUZZLE, PLATFORMER

Is there life after death?

Embark in a surrealistic afterlife journey, discover the secrets of a new and misterious world in this atmospheric light puzzle-platformer with a hint of stealth. Explore a warm voxel world with an intense cinematic approach.

Dive into this deep reflexive experience and try to find the exit!

LOOKING FOR: PUBLISHERS - FINANCING

SandBloom Studio



WWW.SANDBLOOMSTUDIO.COM

In SandBloom Studio we stride to portray our unique vision in videogames. Our name simbolizes tenacity and passion, as well as the beauty and care that can also be found in the medium.

We make projects full of life and contrast. Cinematic but not realistic. Epic yet intimate.

We make indie games, projects in which we value our personal style and touch.

CONTACT In

ORIOL SANZ ARENAS - CEO AND LEAD PROGRAMMER +34 686 976 761 - INFO@SANDBLOOMSTUDIO.COM

ACTIVITIES: DEVELOPER - GAME SERVICES

PORTFOLIO: EMMA: LOST IN MEMORIES (2019) - DE-EXIT: ETERNAL







Fruitcalypse

PLATFORM: CONSOLE, STATUS: RELEASED GENRE: **GTA**,

BASE BUILDER

Fruitcalypse is a top down game (GTA+Base builder) in which we play a tomato that can turn into various monsters forms to choose from, each with different abilities.

Messing it up in the city (killing other fruits) draws the attention of the forces of order that will come to destroy us, and these forces will be greater depending on the amount of mischief we do.

LOOKING FOR: PUBLISHERS

Saona Studios

WWW.SAONASTUDIOS.COM

 $\textcircled{f} \, \textcircled{in}$

We developed Death or Treat and we are now in our next proyect.

CONTACT

JUAN JOSÉ OLIVARES - CTO +34 678 710 664 - CONTACT@SAONASTUDIOS.COM

ACTIVITIES: DEVELOPER PORTFOLIO: DEATH OR TREAT





The Call From The Forbidden ()



PLATFORM: MOBILE

CONSOLE, PC, IN DEVELOPMENT

RELEASE DATE: 19/12/2023

PEGI: 12

I GENRE: ADVENTURE

The Call from the Forbidden is an adventure video game (adventure game) set in a fictional universe in which the main characters are anthropomorphic animals, combining magic and science there. The game begins when our protagonist, a doctor mouse, has received a letter from her father in which he tells her that he has fallen ill after being exposed to countless patients with an unknown condition. Here begins a story divided into chapters where research, solving enigmas and interaction with the different characters of the cast prevail. With pixel-art graphics and beautiful high-resolution illustrations for the close-ups of the protagonists, as well as an ambient soundtrack full of memorable themes, The Call from the Forbidden makes a narrative and artistic bet that will not leave anyone indifferent, counting also with a story that will catch everyone from start to finish.

LOOKING FOR: OTHER DEVELOPERS

Save Games Studio



WWW.SAVEGAMES.ES

Save Games Studio is a company dedicated to the development of applications (software) and video games, offering its services in programming, art, music composition, localization and publishing.

CONTACT ®

JUAN ALBERTO BRINCAU BERLANGA - CEO +34 628 99 44 35 - JABRINCAU@SAVEGAMES.ES

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - CONSULTANCY - TRANSLATION AND LOCALIZATION PORTFOLIO: THE ORIGIN: BLIND MAID (BADLAND PUBLISHING) - THE WATCHMAKER (BADLAND PUBLISHING) - SOOT (BADLAND PUBLISHING) - YOUTUBERS LIFE OMG! (RAISER GAMES) - YOUTUBERS LIFE 2 (RAISER GAMES) - DIG -DEEP IN GALAXIES- (MOLTON STUDIOS)









PLATFORM: CONSOLE,

STATUS: LAUNCHED

RELEASE DATE: 30/07/2023

PEGI: 17

GENRE: **NARRATIVE ADVENTURE**

Inner Ashes is a first-person narrative adventure in which the player experiences how Alzheimer's affects people and their memories through an emotive story of a father and daughter set in dreamlike sequences.

The main character, Henry, must go on an introspective journey through two different realities on his quest to remember why he and his only daughter. Enid, have been estranged for so long.

Explore Henry's mind manifested as several dreamlike islands that represent different symptoms of Alzheimer's, and unlock his memories by solving puzzles. Find out the truth about Henry and Enid, by collecting the fragments of their past, experience the daily life of an Alzheimer's patient and confront their day-to-day struggles.

LOOKING FOR: OTHER DEVELOPERS - GAME SERVICES

Selectavision







WWW.SELECTA-VISION.COM

Founded in 1984, SelectaVisión is a distribution company that exploits audiovisual licenses through all their possible windows, means and supports in Spain and Portugal.

SelectaVisión catalogue includes anime and live action feature films, Tv series and Tv Movies.

Releasing the main Anime classics and the latest Japanese productions since 1997. SelectaVisión has built a long relationship of trust with major Japanese Producers and Distributors.

CONTACT

JAVIER PUERTAS - DIRECTOR, HEAD OF GAMING +34 609 555 187 - JPUERTAS@SELECTA-VISION.COM

ACTIVITIES: PUBLISHER

PORTFOLIO: MINABO - AETERNA NOCTIS - ZIGGURAT II - MAIL MOLE - TADEO JONES 3: LA TABLA ESMERALDA - FARM TOGETHER DELUXE EDITION

- UNREAL LIFE - FIGHTING LEGENDS - LEGENDARY ELEVEN







I PLATFORM: PS, VR

| STATUS: RELEASED

RELEASE DATE: 01/08/2019

PEGI: 16

GENRE: FIRST PERSON SHOOTER

The future of VR action is now.

Experience unprecedented stealth gameplay as you step into the shoes of the deadly Espire Agents with Espire 1: VR Operative. Sneak, shoot or do both.

The choice is yours.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - GAME PORTING

Starloop Studios WWW.STARLOOPSTUDIOS.COM







Starloop Studios, a Magic Media company, is a full-cycle game development studio located in Spain.

We take pride in delivering incredible games for publishers, developers, world-class brands and private companies. Since inception in February 2011, we produced more than 100 games, with more than 100 million downloads on all platforms.

CONTACT

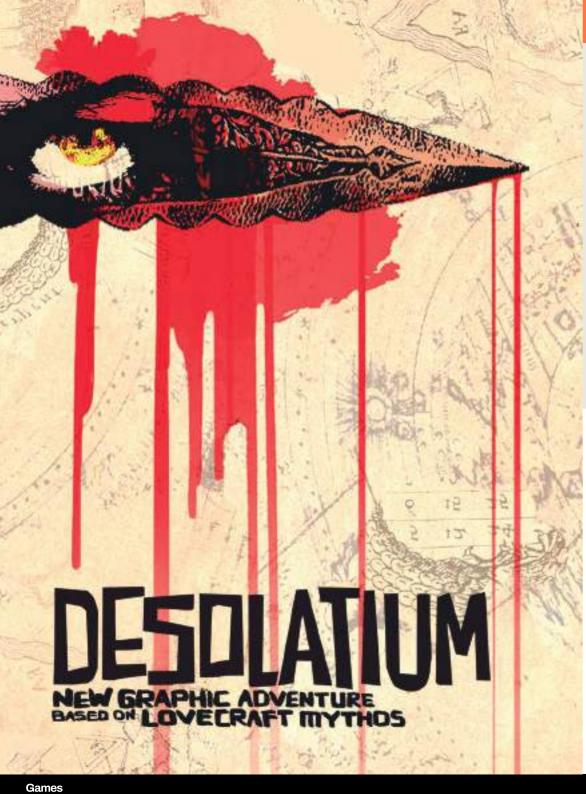
JULIEN LUDWIG - SENIOR BIZDEV

+34 973 525 189 - HELLO@STARLOOPSTUDIOS.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES

PORTFOLIO: 0IKOS





Desolatium •



PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT

RELEASE DATE: 13/10/2023 PEGI: | GENRE:

GRAPHIC ADVENTURE

Dive into the well-known Myths of Lovecraft in a whole new way with this immersive, first-person, Point & Click, Graphic Adventure, with a taste of Survival Horror.

LOOKING FOR: OTHER DEVELOPERS - OTHERS

Superlumen







WWW.SUPERLUMEN.ES

Superlumen, recently acquired by Soedesco, is a small indie studio based in Murcia, Spain.

With more than 6 years of experience, it has won with the Desolatium project the awards of Most Innovative Game of 2018 at the PlayStation Awards, Best Sound at Gamepolis 2019 and finalist in Best AR/VR Game at the TIGA Awards 2021.

Superlumen always pursues innovation and interaction in the pursuit of new gaming experiences.

CONTACT

JUAN CAÑETE - MARKETING MANAGER JUAN.CANETE@SUPERLUMEN.ES

ACTIVITIES: DEVELOPER

PORTFOLIO: SANATORIUM - DESOLATIUM: PROLOGO - DESOLATIUM





Debris Infinity

PLATFORM: CONSOLE, PC

STATUS: RELEASED

RELEASE DATE: 21/09/2018

PEGI: 3

GENRE: ACTION, ARCADE, SHOOTER, CO-OP

Debris Infinity is an award-winning action-packed game that puts your reflexes to the limit, allowing you to manipulate time itself to make impossible maneuvers while being ranked by an advance scoring system. With 3 different single-player game modes you can test your skills in exciting scenarios, tackle them in co-op mode, or fight in Versus Mode, where you can use enemies as weapons or bait!

Debris Infinity have been ranked 6th in the Top 10 Best-reviewed Spanish games of 2018 by international media and it have been nominated in 4 categories of the DeVuego Awards 2018: Best console game, Best sound, Best programmer (Sergio del Valle Clemente) and Best communication.

LOOKING FOR: PUBLISHERS - USER ACQUISITION - FINANCING

SVC Games





WWW.SVCGAMES.COM

With 25 years of expertise, SVC Games is an indie studio and publisher for Nintendo, Xbox and PlayStation, creating highly polished videogames and applications with focus on engaging gameplay and memorable quality-feeling experiences. Debris Infinity have earned numerous recognitions and it have been published world-wide on Nintendo Switch and Xbox, being a success of both critic and public, including nominations for Best Spanish Console Game and Best Spanish Programmer.

CONTACT ®

SERGIO DEL VALLE - CEO & GAME DESIGNER +34 653 807 416 - SERGIO@SVCGAMES.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - CONSULTANCY

- EVENTS - EDUCATION

PORTFOLIO: DEBRIS INFINITY (NINTENDO SWITCH, XBOX)







PLATFORM: CONSOLE, PC

STATUS: IN DEVELOPMENT

RELEASE DATE: 31/05/2024 PEGI: | GENRE:

NARRATIVE, ROGUELITE,

CARD GAME

A mystery Tarot game where the fate of the Major Arcana is at stake and their Elemental Dignities must be restored to ensure balance in the Astral Plane. Retrieve all the missing Arcana and make them part of your astral Deck. Become the Arcana themselves and play into their own mind-bending realities.

Destino Arcano is an adventure game focused on the rich world inside Tarot cards and its eccentric characters, the Major Arcana. Players must gather them back into the playable Tarot Deck. Tarot spreads are also a core feature of the experience, playing with cards and their suits/ elements to unlock new characters.

Stunning 2D graphics with a playful aesthetic that tackles the mystical and whimsigothic, featuring rich and detailed animations.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - MARKETING AND PR - GAME PORTING - TRANSLATION AND LOCALIZATION

Tagai Arts

WWW.TAGAIARTS.COM





Tagai Arts is a game development studio based in Spain but working remotely. We see video games as a collective art and strive for a collaborative approach to creation, making every creative voice relevant and heard.

We create artsy 2D games in Unity and VR games in Unreal, so we have something for all tastes and flavours!

CONTACT ®

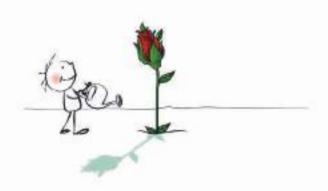
MIGUEL VALLÉS SUSÍN - CREATIVE DIRECTOR MIGUEL.VALLES@TAGAIARTS.COM

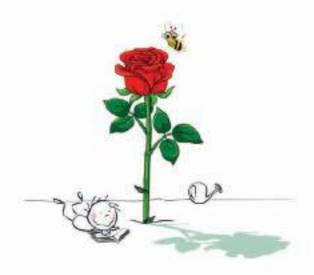
ACTIVITIES: DEVELOPER

PORTFOLIO: FATE OF THE ARCANA - THE DISPOSAL OF J. DOE











Niní Aprende. Smart Tales Collection

PLATFORM: PC,

MOBILE

STATUS: IN DEVELOPMENT

RELEASE DATE: 01/12/2023

PEGI: 3, 7

| GENRE: ARCADE, CASUAL

App for digital and interactive smart tales by subscription. Texts interpreted by voice actors. Music, sounds and original animated illustrations. Educational video-games with an ecocentric approach, to learn by playing with and without screens.

LOOKING FOR: OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION

Tangible Fun

WWW.TANGIBLEFUN.COM





Tangible Fun designs and develops multi-platform digital stories and educational games that cover essential learning areas for the educational development of preschool and elementary children.

Our digital games are complemented with tangible resources to make learning more meaningful.

CONTACT ®

DANIELA SEMINARA - GAME DESIGNER +34 673 976 948 - INFO@TANGIBLEFUN.COM

ACTIVITIES: DEVELOPER - OTHERS PORTFOLIO: LA MOCHILA DE NINÍ (2021) - EL MERCADO DE HONEY TINA (2020) - HONEY TINA & BEES (2019) - THE FROGGY BANDS MEMORY CARDS I (2018) - INSTRUMENTS SOUNDS (2017) - MUSIC GAMES | THE FROGGY BANDS (2016) - NINI LEARNS TO COUNT (2015)







PLATFORM: | STATUS: RELEASED CONSOLE, PC, MOBILE

RELEASE DATE: 16/03/2023

PEGI: 3

GENRE: PUZZLE, ADVENTURE

Loop is a vibrant Contemplative Puzzle Game; where you and your companion travel through a mysterious, ethereal temple.

During this Journey, you will traverse many riddles and face the ultimate enigma: can the endless loop be broken?

Loop will help you relax within beautiful and varied environments. The gameplay is centered in playing along with a partner which acts both as a reliable guide through the temple and as a faithful companion to discover the world with. The game narrative will take you through rich environments and unique and creative puzzles.

The story is beautifully told without any dialogue, everything is visual.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - GAME PORTING - TRANSLATION AND LOCALIZATION - FINANCING

Team Chili





WWW.LOOPTHEGAME.NET

Indie Game Development Studio focused on Unique Gameplay Experiences & Quality.

CONTACT

ALVARO ORTUÑO - CEO & GAME DIRECTOR +34 628 108 747 - TEAMCHILIGAMES@GMAIL.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES

PORTFOLIO: LOOP THE GAME





Song of Nunu: A League of Legends Story •

I PLATFORM: CONSOLE.

IN DEVELOPMENT

RELEASE

ADVENTURE, PUZZLES, RICH STORY

In this single-player adventure, venture into the idyllic but treacherous world of the Freljord as Nunu, a young boy on a quest to find his lost mother. Unearth the secrets, myths, and legends buried deep in the frozen tundra alongside your best friend, a wise and playful yeti named Willump, and unfold an inspiring story one puzzle at a time.

Developed by Tequila Works, the studio behind RiME, Song of Nunu: A League of Legends Story invites players old and new to experience the League of Legends universe from a fresh lens.

LOOKING FOR: OTHERS

Teguila Works

WWW.TEQUILAWORKS.COM





Tequila Works is a boutique studio that unites tradition and creativity. Our creations explore the limits of interactive creation in a mature equilibrium of handcrafting and innovation. Inside it an interesting mix of professionals and new young talent, provide a surprising bouquet in our works.

Creating things with gusto, that is our philosophy. Combining beauty and madness, our challenge.

CONTACT

RAÚL RUBIO - CEO, FUNDADOR Y CCO +34 917 768 119 - INFO@TEQUILAWORKS.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: DEADLIGHT (2012), MICROSOFT STUDIOS - RIME (2017) - THE SEXY BRUTALE (2017) - THE INVISIBLE HOURS (2017) - WONDERWORLDS (2017) - GROUNDHOG DAY: LIKE FATHER LIKE SON (2019), SONY PICTURES - GYLT (STADIA, 2019), GOOGLE STADIA - GYLT (MULTIPLATFORM, 2023) - SONG OF NUNU: A LEAGUE OF LEGENDS STORY (2023), RIOT FORGE







| Project ST

PLATFORM: STATUS: PC, PS5, ALPHA

RELEASE DATE: **15/03/2024** PEGI: GENRE:

THIRD PERSON SHOOTER

Jump into the madcap world of *Project ST*, a free online multiplayer party shooter stuffed with colorful characters, wacky weapons, massive robots, and fast-paced 5-on-5 battles!

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - FINANCING - WORK FOR HIRE

The Breach Studios



WWW.THEBREACHSTUDIOS.COM

The Breach Studios is a videogame developer company based in Barcelona, with a team of 80 professionals.

The company is focused on its own AAA developments and IP creations for PCs and Consoles.

CONTACT ®

FERRAN PUNTI GARCIA - CEO +34 677 545 152 - FERRAN@THEBREACHSTUDIOS.COM

ACTIVITIES: GAME DEVELOPMENT - GAME SERVICES - CONSULTANCY PORTFOLIO: LALIGA TOP CARDS (2018-2019) - THE HARVEST (2019-2022) - PROJECT ST, PUBLISHER MYGAMES (2021 - PRESENT)









PLATFORM: PC, SWITCH, PS5, XBSERIES

STATUS: IN DEVELOPMENT I RELEASE DATE: SUMMER 2023

PEGI: 16

GENRE: METROIDVANIA

Sequel to the award-winning indie hit released in 2019.

Blasphemous is a punishing action-platformer that combines the fast-paced, skilled combat of a hack-n-slash game with a deep and evocative narrative core, delivered through exploration of a huge universe comprised of non-linear levels.

Published by Team17.

LOOKING FOR: FINANCING

The Game Kitchen







WWW.THEGAMEKITCHEN.COM

The Game Kitchen is a video game development studio founded in 2009 with offices in Seville and Tenerife.

As a development studio, they have created several Spanish video games, including notable titles such as Blasphemous 2 (2023), Blasphemous (2019), and their DLCs Wounds of Eventide (2021) and Strife & Ruin (2021), in addition to the point & click graphic adventure The Last Door (2013).

CONTACT

MAURICIO GARCÍA - CEO MGARCIA@THEGAMEKITCHEN.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: THE LAST DOOR - BLASPHEMOUS







PLATFORM: CONSOLE, PC STATUS: IN DEVELOPMENT RELEASE DATE: 01/12/2024 PEGI: **16** GENRE:
IMMERSIVE-PUZZLE,
ADVENTURE

In order to revive her human friend, Elizabeth, a young vampire with powers, will swear a pact to a witch that will lead herself in the middle of a war between witches and vampires.

In this game the player will explore different zones while solving immersive puzzles using her powers and escaping from the guards that want to capture her.

LOOKING FOR: PUBLISHERS, FINANCING

Thruster Games





WWW.THRUSTERGAMES.COM

Thruster Games is an indie studio from Barcelona (Spain), formed by multidisciplinary committed team of programmers, artists and designers. Our focus is to develop with Unreal Engine 5. We aim to create interesting and entertaining gaming experiences built by an open, transparent team passionate about development and videogames.

CONTACT ®

SERGIO MURILLO - GAME PRODUCER +34 617 170 451 - INFO@THRUSTERGAMES.COM

ACTIVITIES: DEVELOPER









PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT

RELEASE DATE: 15/02/2024

GENRE: BASE-BUILDING, SURVIVAL

Travel alone or join a crew of up to 4 players to ride, upgrade and control a living train whose locomotive is entangled with a creature straight out of Lovecraft's darkest nightmares.

Survive in a world ruled by the Great Old Ones, expand your knowledge and become their equal.

LOOKING FOR: PUBLISHERS - FINANCING - OTHERS

Troglobytes Games





WWW.TROGLOBYTESGAMES.COM

Our mission: To entertain and shock players around the world using the latest technologies, while primarily focusing on unconventional gameplay mechanics and aesthetics.

Our vision: We want to step up our game and pursue new challenges in the multiplayer gaming world.

What we do: We develop our games and port them on all major gaming consoles.

We also offer porting and publishing services to other game dev studios.

CONTACT ®

SAVERIO CAPORUSSO - CEO +34 697 947 991 - SAVERIO@TROGLOBYTESGAMES.COM

ACTIVITIES: DEVELOPER, PUBLISHER, GAME SERVICES PORTFOLIO: HYPERPARASITE (2020) - RAVENOUS DEVILS (2022) - BLIND FATE: EDO NO YAMI (2022) - THE KINDEMAN REMEDY (2023) - RAILGODS OF HYSTERRA (2024)







I Tales From Candleforth ▶

PLATFORM: | STATUS: RELEASE PEGI: | GENRE: CONSOLE, PC, IN DEVELOPMENT DATE: 12 PUZZLE POINT&CLICK MOBILE 31/10/2023

Tales from Candleforth is a folk horror 2D point and click game with puzzles and escape room mechanics, that narrates the fairy tales from the village. The text contained in this ancient and evil book is now bleeding out, mixing the world of nightmares with the real one through handmade 2D graphics.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION GAME PORTING - TRANSLATION AND LOCALIZATION - FINANCING

Under the Bed Games





WWW.UNDERTHEBEDGAMES.COM

Under The Bed Games is a independent videogame studio based in Málaga, Spain. We focus on the creation of narrative works with a dark aesthetic exploring genres such as horror or mystery from a less usual point of view.

CONTACT

ÁNGEL CUSTODIO HERMOSILLA CUENCUA ART DIRECTOR / CO-FOUNDER +34 673 567 052 - ANGEL@UNDERTHEBEDGAMES.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: HTTPS://STORE.STEAMPOWERED.COM/APP/2200410

/TALES_FROM_CANDLEFORTH/







PLATFORM: CONSOLE, PC STATUS: PROTOTYPE

PEGI:

GENRE

CRAFTING SIMULATOR

Joy Workshop is a toy sewing simulator where players create plushies and teddies in their own workshop, taking care of a small store and going over the whole process.

Players start the adventure of owning a toy store and their goal is to create the most amazing plushies to bring happiness to their clients.

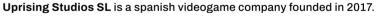
- Take care of a small farm and gather whool.
- Tint the whool to add colour to your plushies.
- Sew the toys with your sewing machine.
- Sell the toys in your store and receive special orders from customers.
- Unlock new toys and upgrade your equipment.

LOOKING FOR: PUBLISHERS - FINANCING

Uprising Studios

WWW.UPRISING-STUDIOS.COM

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Its last published project, a 3D adventure game, was funded by THQ Nordic and released in late 2021.

Uprising Studios can provide help in the different areas of video game and game experience development, from concept phase to full product development.

CONTACT

CELER GUTIÉRREZ DÁVILA - GAME DIRECTOR CO-CEO +34 690 660 189 - CELER@UPRISING-STUDIOS.COM

ACTIVITIES: DEVELOPER - GAME SERVICES

PORTFOLIO: SCARF

UPRISING STUDES





Crisol: Theater of Idols 🕞



PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT

RELEASE DATE: 31/12/2024

PEGI: 16

FIRST-PERSON, ACTION, ADVENTURE

Buried in the shadows of the ancient country of Hispania lies a small island called Tormentosa. Very few remember its name, but many know its legend. Tales of sorrow and tradition, bitter memories buried in the deep sea.

Gabriel, a skeptic soldier with a sense of life as dark as his past, will be dragged to a twisted adventure that will shudder the pillars of his own reality.

LOOKING FOR: PUBLISHERS - FINANCING - OTHERS

Vermila Studios





WWW.VERMILA.COM

Vermila Studios is a game development studio that was born in 2020, when it was acquired by Amplifier Game Invest, part of Embracer Group, one of the largest video game holdings in Europe. Currently, we are looking for financial investment and publishing for our future projects.

CONTACT

NATALIA BORO - PEOPLE, OFFICE, AND CULTURE MANAGER +34 628 735 512 - INFO@VERMILA.COM

ACTIVITIES: DEVELOPER

PORTFOLIO: CRISOL: THEATER OF IDOLS









PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT RELEASE DATE:

PEGI: | GENRE: HORROR

After Matt's tragic disappearance in room 104 of the Night Soul Motel, his business partner Josh is still trapped there at the mercy of a ruthless and cruel scientist. The lives of Kat, Josh and Matt crossed paths in science — a macabre science orchestrated by Doc's deadly hands.

LOOKING FOR: FINANCING - OTHERS

WildSphere

WWW.WILDSPHERE.ES







WildSphere is a videogame studio with more than 11 years of experience in the industry. Among their most important titles are OXIDE room 104, Gigantosaurus: The Game, Timothy vs The Aliens, Flying Soldiers" and Naught, publishing on many platforms, including the two latest generations of PlayStation and Xbox consoles, Nintendo Switch and PC.

CONTACT

JORGE HIDALGO - PR & MARKETING INFO@WILDSPHERE.ES / JORGE@WILDSPHERE.ES

ACTIVITIES: DEVELOPER

PORTFOLIO: TIMOTHY VS THE ALIENS - NAUGHT - FLYING SOLDIERS - TIMOTHY'S NIGHT - GIGANTOSAURUS: THE GAME (DEVELOPED TO BANDAI NAMCO / OUTRIGHT GAMES)







PLATFORM: CONSOLE, PC, VR/AR

STATUS: I IN DEVELOPMENT RELEASE DATE: 19/01/2026

PEGI: 12

ADVENTURE, NARRATIVE, PLATFORMS, PUZZLE, STEALTH

In a damned fortress hidden on a lost is-land, a caught young shipwrecked man, who must escape from there before the creature that rules the place sacrifices him. He will have to get around the guards, free his mates, solve riddles, run away from the beast and overcome powerful enemies to find his way out. The player will live the whole experience through the Virtual Reality and Unreal Engine 5.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - USER ACQUISITION - GAME PORTING - FINANCING - OTHERS

Windlanders Studio







WWW.WINDLANDERS-STUDIO.COM

We are located in the Canary Islands, where they have the best tax incentives for video games in the world: 45% Tax Rebate. We provide access to them through our services:

- Co-development service.- We not only co-develop your IP giving access to 45% of the tax incentive, but we also provide professionals, high ranged equipment and software.
- Lodging Service.- Hos-pitality service for video game business production companies.

CONTACT ®

ISRAEL HERNÁNDEZ CABRERA - CEO +34 679 700 808 - CEO@WINDLANDERS.COM

ACTIVITIES: DEVELOPER - GAME SERVICES - CONSULTANCY - EVENTS

- EDUCATION - OTHERS PORTFOLIO: THE CROWS







PLATFORM: CONSOLE,

STATUS: IN DEVELOPMENT

RELEASE DATE: 24/11/2023

PEGI: | GENRE: 18

RETRO, PIXEL, SHOOTER, TOP-DOWN

The Zebra-Man! is a hyper-charged top-down action game with brutal fist fights and blood spilling in your wake.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - GAME PORTING - FINANCING

Zerouno Games Digital







WWW.ZEROUNOGAMES.COM

The Zerouno Games team is made up of professionals from each of the departments involved in the videogame industry, such as development, programming, art, communication, marketing, production, business development...

CONTACT

JUAN CAÑETE - SOCIO FUNDADOR +34 645 627 145 - JCANETE@ZEROUNOGAMES.COM

ACTIVITIES: DEVELOPER - PUBLISHER - GAME SERVICES - CONSULTANCY PORTFOLIO: RETRO GOLDEN AGE (GOODY, LIVINGSTONE SUPONGO O OPERATION ALEXANDRA) - METAL TALES OVERKILL - FAR S ULTRA, DEFENTRON - BLEEP BLOOP - LA SAGA BAOBABS MAUSOLEUM AND OTHERS. METAL TALES (JUST FOR GAMES) - RUNNER HEROES (FUNSTOCK) - COFFEE CRISIS (GRAFFITY GAMES) - WRSTLEQUEST (MEGACAT STUDIOS) - ASTRIA ASCENDING - BITE THE BULLET - SCLASH - CYBER HOOK - SHAPE OF THE





Other Companies





Antidote





WWW.ANTIDOTE.GG

Antidote is an online UX research and Playtesting service for developers and publishers focused on PC and Mobile. We help you create more engaging games by enabling you to gain a deeper understanding of players' feedback, improving their experience at any stage of development.

We offer a wide variety of services, ranging from simple playtesting setups to long-term longitudinal ones, stress testing, UX reporting, and even interviews and focus groups with the players. We can also assist you with all sorts of marketing brand awareness needs thanks to our worldwide community of users.

Book a meeting with us and we can help you bring your project to the next level!

CONTACT in

ALEIX CANALS POU - CEO AND CO-FOUNDER +34 669 504 604 - ALEIX@ANTIDOTE.GG

ACTIVITIES: GAME SERVICES - CONSULTANCY

PORTFOLIO: THO NORDIC - NETEASE GAMES - GAMELOFT - FOCUS INTERACTIVE - THUNDERFUL - SCHELL GAMES

- FUN PLUS AND MORE

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - FINANCING







Artax





WWW.ARTAXGAMES.COM

Founded in 2016 as an independent video games company, Artax Games counts with +25 outstanding professionals that help bring meaningful games into the spotlight. With a growing portfolio full of titles on all main platforms and a solid track record in the industry our mission is clear: Bring opportunities for local studios to build a global success.

CONTACT

JESÚS LUENGO - CEO & BUSINESS DEVELOPMENT +34 605 627 819 - JESUS.LUENGO@ARTAXGAMES.COM

ACTIVITIES: DEVELOPER-PUBLISHER

PORTFOLIO: IRO HERO - MATHLAND - BODYQUEST - SUPER SPLAT DOGS

LOOKING FOR: OTHERS DEVELOPERS





Unleash the full potential of your game with our Al-based remote crowdtesting platform





Beetested







WWW.BEETESTED.COM

Artificial intelligence-based crowdtesting platform that measures real player reactions and thus helps developers to improve their games according to their target audience and before official launch of your video game in development.

We help game developers measure player emotional feedback and define what part of the game, events, mechanics, cinematics, and so on, caused what type of reaction.

Beetested allows you to track the emotions and reactions that players feel while playing the game through their faces. People's faces don't lie.

Our technology will define and measure players' reactions and engagement levels. You will receive reaction statistics for all test players, all events and for each of them.

That's how you can test the demo with your player persona, discover new target, increase the engagement level of your game and test earlier, more often and faster.

CONTACT ®

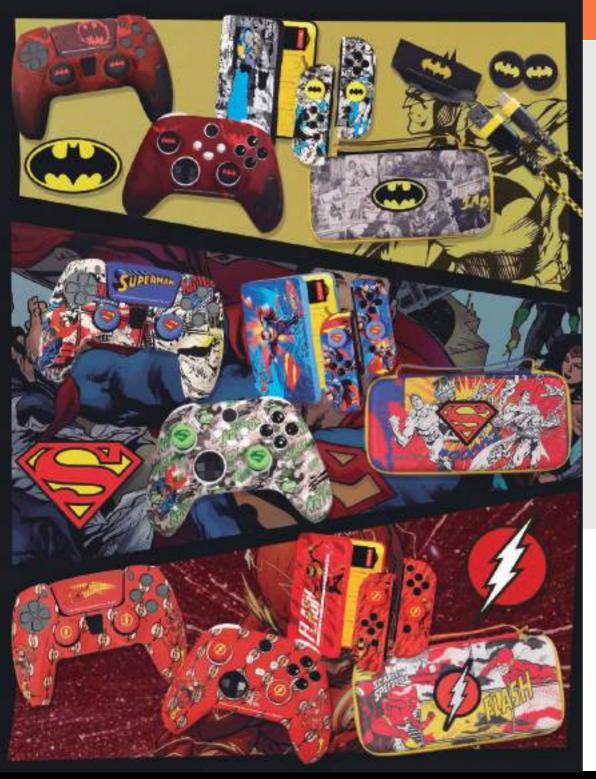
YULIA TRU - CEO & CO-FOUNDER +34 604 218 957 - YULIA@BEETESTED.COM

ACTIVITIES: GAME SERVICES

PORTFOLIO: HITORI KAKURENBO (INFINITE THREAD STUDIO) - BLOODRUSH (FAS3) - ZEBRA-MAN (ZEROUNO)

LOOKING FOR: PUBLISHERS - OTHERS







Blade







WWW.BLADE.ES/EN/HOME

Since 2001, we have been committed to improving the gamers experience in terms of Gaming and Pop Culture. During this time, Blade has developed its own brand called FR-TEC, offering a wide range of products always ensuring high quality gaming accessories and peripherals!

Blade will develop and commercialize during the next three years accessories for videogames licensed by Warner Bros. under its own brand FR-TEC, present in large distributors and specialized stores.

It will be a reality to have in our setups the official products of such emblematic sagas as Superman, The Flash or Batman, among others!

CONTACT ®

JOSEP PALUMÉ - DIRECTOR OF PROCUREMENT AND INTERNATIONAL SALES +34 620 948 626 - JOSEP@BLADE.ES

ACTIVITIES: OTHERS

PORTFOLIO: ACCESSORIES AND PERIPHERALS FOR PLAYSTATION 4, PLAYSTATION 5, XBOX ONE, XBOX SERIES, NINTENDO SWITCH AND PC.

LOOKING FOR: OTHERS







WWW.CABALESPORTS.COM



Cabal is an independent entertainment production company.

Service providers for tv broadcasting, live events, gaming and esports.

Pioneers in esports competitions and streaming entertainment.

Our goal is to create a unique universe that is far removed from any concept of a metaverse that exists today.

Official presentation in Spain of the second part of $God\ Of\ War$, the legendary saga of PlayStation videogames.

The presentation event was attended by great personalities from the world of videogames where we created a fun and engaging show.

Celebrities from different fields come together to create a gameplay unlike anything seen before.

If you want to know more about this project https://cabalesports.com/project/god-of-war-ragnarok.

CONTACT

JUAN JOSE BORONAT RAMOS - FOUNDER/CEO ADMIN@CABALESPORTS.COM

ACTIVITIES: GAME SERVICES - CONSULTANCY - EVENTS - OTHERS

PORTFOLIO: UBISOFT - ATRESMEDIA - ENCOM - DREAMHACK - HUAWEI - ESL - YOUPLANET - NINTENDO
- ACTIVISION - REDBULL - VIZZ -....

LOOKING FOR: MARKETING AND PR - FINANCING - OTHERS







GameBCN





WWW.GAMEBCN.CO

GameBCN is a mainly public funded international online incubation program, completely free of charge for the participating teams.

For six months your team will get:

- Training and mentoring by industry professionals
- Weekly production follow up
- A €3,000 grant
- Help to get publisher and funding

CONTACT

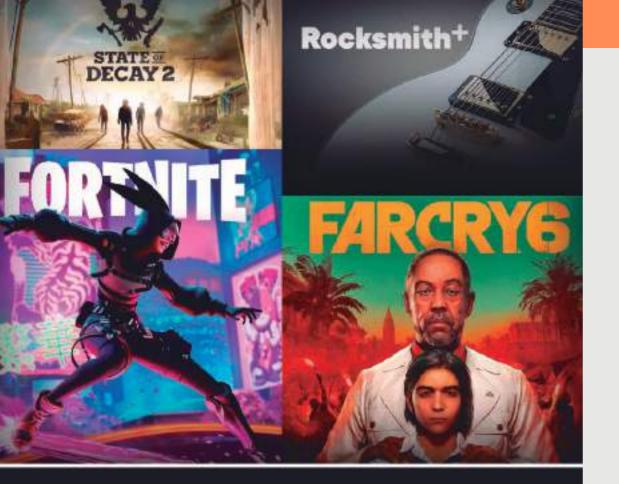
ÓSCAR SAHUN - PROGRAM MANAGER +34 617 032 192 - OSCAR.SAHUN@GAMEBCN.CO

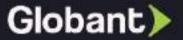
ACTIVITIES: CONSULTANCY - OTHERS

PORTFOLIO: SUCCESS CASES: HEROBEAT STUDIOS - LINCE WORKS - APPNORMALS - HYPER3 STUDIO

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS







ENGAGING THROUGH PLAY





Globant

WWW.GLOBANT.COM







Globant is a digitally native company that helps organizations reinvent themselves and unlock their full potential by combining innovation, design, and large-scale engineering.

The company has over 26k employees and is present in more than 20 countries, working with companies such as Google, Electronic Arts, and Santander, among others.

Their Gaming Studio specifically focuses on designing, developing, and supporting worldclass video games and multi-platform services across consoles, PCs, mobile devices, VR/AR, and web media. The Studio has over 15 years of experience collaborating in all areas related to video game creation and production, launching titles alongside the industry's major AAA players and in charge of games liveops.

CONTACT ®

STEPHANIE SOMOGYI - DELIVERY MANAGER EUROPE STEPH@GLOBANT.COM

ACTIVITIES: GAME SERVICES - CONSULTANCY PORTFOLIO: EPIC (FORTNITE) - WB (HOGWARTS LEGACY) - WB (GOTHAM KNIGHTS) - PHOENIX LABS (DAUNTLESS) - UBISOFT (FARCRY6) - UNDEAD LABS (STATE OF DECAY 2) - EA (MADDEN, ANTHÉM, UFC, FIFA, NBA, NHL, PLANTS VS ZOMBIES BATTLE FOR NEIGHBORVILLE) - SUMO (SACKBOY)

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - MARKETING AND PR - GAME PORTING

Globant >





Bring video streaming into your Unity & Unreal Games





Hisplayer

WWW.HISPLAYER.COM



HISPlayer is the premium video streaming Player SDK for Unity and Unreal Engine games and metaverses. Its technology is a combination of media player software with advanced rendering software, creating a unique product that allows the inclusion of premium video streaming inside Unity and Unreal applications. HISPlayer is available for Android, iOS, WebGL, Windows, MacOS as well as for the most popular VR/AR headsets.

CONTACT ®

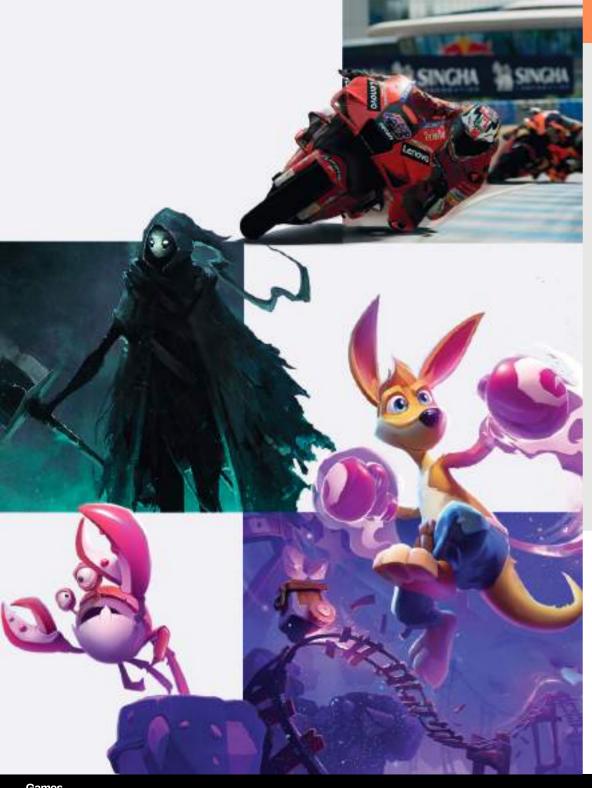
CARLOS LUCAS - CEO CARLOS.LUCAS@HISPLAYER.COM

ACTIVITIES: DEVELOPERS - VIDEO STREAMING PLUGIN FOR UNITY AND UNREAL ENGINE

PORTFOLIO: UBISOFT - HOLORIDE - BELL MEDIA - BRITISH TELECOM - XCLUSIVERSE - 360VUZ - AND MANY MORE

LOOKING FOR: PARTNERSHIPS - INVESTMENT







Ludium Lab





WWW.LUDIUMLAB.COM

Ludium Lab is a spanish company with propietary technology based in the virtualization of any software or application optimizing server resources, eliminating hardware barriers and democratizing its use. We specialise in cloud gaming solutions adapted to any service provider, telco or customer. We offer the possibility to customise the platform to your needs and brand with the latest features.

CONTACT ®

JUAN JOSÉ MARTÍN - CEO +34 648 816 240 - JUANJO.MARTIN@LUDIUMLAB.COM

ACTIVITIES: TECHNOLOGY - GAMING - ENTERTAINMENT

PORTFOLIO: B2C CLOUD GAMING PLATFORM: SORASTREAM · B2B CLOUD GAMING PLATFORMS ESPECIALLY SUITED FOR

TELCOS: MORE THAN 20 SERVICES LAUNCHED WORLDWIDE

LOOKING FOR: PARTNERS INTERESTED IN CLOUD GAMING AND SOFTWARE VIRTUALIZATION TECHNOLOGY WITH A B2B FOCUS.



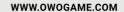
Virtualization & Streaming Services











OWO has developed and patented a haptic system for you to feel video games, watch movies or interact in the metaverse. It is unique because we can create infinite different sensations thanks to our Sensations Technology. Physically feel everything that happens to avatars in the virtual world: impacts, interactions with the environment, experiences and alerts. They have created sensations such as the wind, a ball, a gunshot, the sensation of fast driving and dagger wounds.

The system is compatible with all platforms: PC, mobile, tablet, console and VR and it can be used in single and multiplayer. OWO has created an algorithm of sensations that can modify nine different parameters of the pulse train, allowing us to create multiple sensations.

OWO's mission is to turn the virtual world into reality.

CONTACT

SHEYNA GARICANO - HEAD OF COMMUNICATIONS +34 672 712 281 - SGARICANO@OWOGAME.COM

ACTIVITIES: OTHERS

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS

ONO

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OWO





Perfect Sound

(in)

WWW.PERFECTSOUND.ES

Perfect Sound is an audio recording studio founded in 2010 that specializes in Spanish dubbing and localization for video games, films, TV series, and other audiovisual works. Our Madrid facilities were created with the utmost care and the latest technology, with two identical recording booths and cutting-edge equipment to help our passionate team of localization veterans, obtain the best results.

CONTACT ®

SERGIO LOPEZOSA BURGUI - COO +34 640 810 135 / +34 910 890 245 - SLOPEZOSA@PERFECTSOUND.ES

ACTIVITIES: TRANSLATION AND LOCALIZATION - OTHERS
PORTFOLIO: UBISOFT: MARIO + RABBIDS: SPARKS OF HOPE - TOM CLANCY'S RAINBOW SIX: EXTRACTION - SKULL
& BONES - GHOST RECON BREAKPOINT - ASSASSIN'S CREED: VALHALLA - THE CREW 2 - CD PROJEKT RED: CYBERPUNK
2077 - PLAION: SCARS ABOVE - MUNDFISH: ATOMIC HEART - MY.GAMES: WORLD WAR 3 - BLAST BRIGADE VS. THE
EVIL LEGION OF DR. CREAD

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS

PERFECT SOUND







Peris Digital

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WWW.PERIS.DIGITAL

Peris Digital offers 3D digitised costumes and characters for videogames. We are part of Peris Costumes Group, the world largest costume house for film and TV. Our dedicated photogrammetry studio gives 3D digital life to our huge collection of costumes. Photogrammetry allows us to squeeze times and costs in character creation. We scan the real outfits and turn them into digital assets ready to enter your creative pipeline.

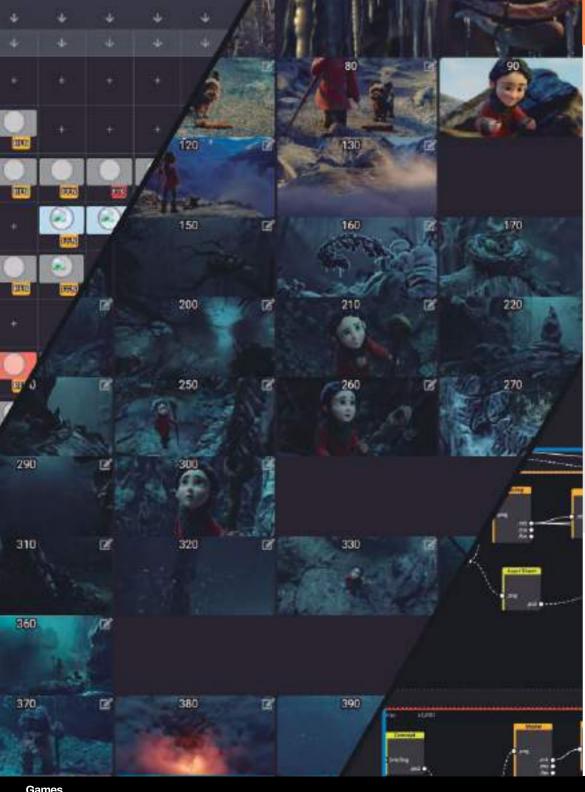
CONTACT in

ALEJANDRO TOLEDO - CREATIVE DIRECTOR +34 609 351 030 - INFO@PERIS.DIGITAL

ACTIVITIES: CHARACTER CREATION, DIGITAL WARDROBE FOR VIDEOGAME CHARACTERS PORTFOLIO: DIGITAL DOUBLES FOR THE 1899 SERIES, NETFLIX - DIGITAL DOUBLES FOR THE WARRIOR NUN SERIES, NETFLIX - DIGITAL CLOTHING FOR THE WINNING TIME SERIES, HBO - DIGITAL DOUBLES FOR THE PHENOMENA MOVIE, NETFLIX - AND

LOOKING FOR: VIDEOGAME COMPANIES WILLING TO SAVE TIME AND MONEY ON 3D MODELLING - WE USE PHOTOGRAMMETRY TO SCAN REAL COSTUMES AND ACTORS TO PROVIDE HIPER-REALISTIC FILES OF BOTH THE ACTORS OR THE COSTUMES - WE NEED TO ENTER THE PIPELINE PRODUCTION OF VIDEOGAME PROJECTS VERY EARLY ON.

peris.digital





PipelinePro





WWW.PIPELINEPRO.IO

PipelinePro focuses on providing studios with production management software for efficient coordination, task automation, and file management. Our comprehensive solution addresses the unique challenges faced by producers, offering real-time information for optimization and productivity. With connectors to 3D, composition, and effects programs, PipelinePro seamlessly integrates into existing workflows. Maximize efficiency by relying on PipelinePro for coordination, automation, and file management.

CONTACT ®

RODRIGO MEDINILLA - CEO +34 699 451 929 - MEDINILLA@PIPELINEPRO.IO

ACTIVITIES: SOFTWARE DEVELOPMENT







WWW.PLAYJOY.COM

PlayJoy is a social gaming company that specializes in connecting people through games. We strongly believe in the potential of video games to bring people together and have reimagined the ideal social hub for all lovers of traditional games.

Our goal is to be the digital playground where adults can enjoy, compete and meet new people.

PlayJoy offers a cross-device, real-time gaming experience combined with a Whatsappstyle messaging platform. With nearly 1 million players worldwide, we are committed to providing a fun, safe and inclusive gaming environment that fosters meaningful connections between people.

CONTACT ®

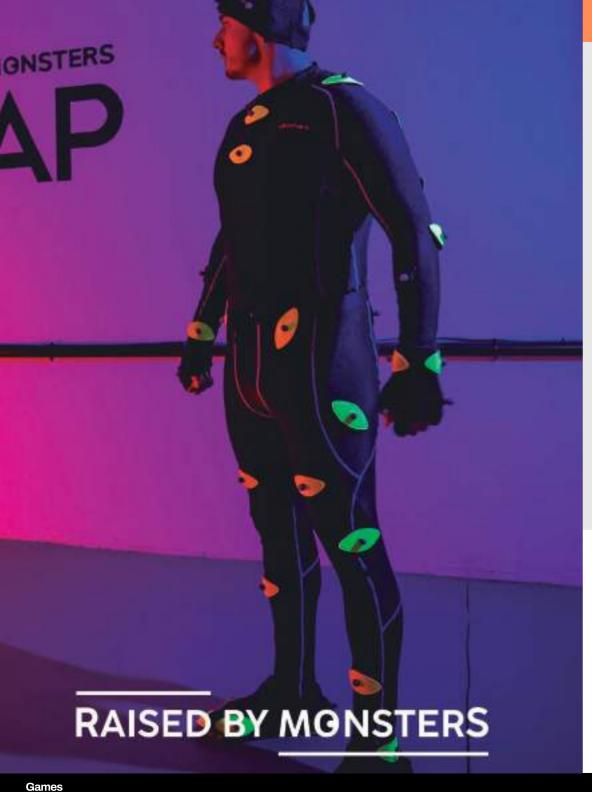
DANIEL G. BLÁZQUEZ - CEO DANIEL@PLAYJOY.COM

ACTIVITIES: DEVELOPER - PUBLISHER

PORTFOLIO: PLAYJOY APP

LOOKING FOR: USER ACQUISITION - FINANCING







Raised by Monsters

(in)

WWW.RAISEDBYMONSTERS.EU

Company located in Madrid specialized in Motion Capture with the only mocap optical studio in Spain. It has a studio for body, facial, finger, props, and real-time camera motion capture. In addition, it has departments for VFX, FX, Animation... RBM is one of the most experienced and reputable companies in the use of Unreal Engine in Spain. RBM has a great track record in international projects.

CONTACT ®

EMILIO FERRARI - CEO

+34 684 095 076 - E.FERRARI@RAISEDBYMONSTERS.EU

ACTIVITIES: MOTION CAPTURE - CINEMATICS AND UNREAL ENGINE

PORTFOLIO: NETFLIX - AMAZON STUDIOS - APPLE TV - DISNEY - RED MOUNTAIN - 505...

LOOKING FOR: COLLABORATIONS

RAISED BY MONSTERS





Ram Rom Games

WWW.RAMROM.ES

With over 15 years experience in the video game industry, Ram Rom has become a trusted partner for publishers, wholesalers and retailers to distribute PC games and PC gaming accessories.

We have distributed select PC games on an exclusive basis in the Spanish market through agreements with publishers on a per title basis.

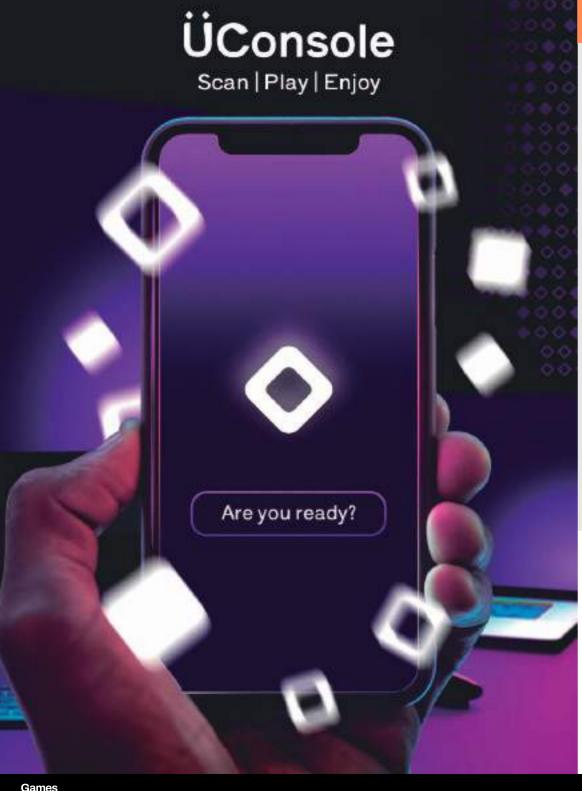
CONTACT ®

SUNDEEP CHUGANI - DIRECTOR OF BUSINESS DEVELOPMENT +34 918 042 408 - INFO@RAMROM.ES

ACTIVITIES: OTHERS
PORTFOLIO: ELEX II, VICTORIA 3 AND GUNGRAVE G.O.R.E.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS







Rising Pixel

WWW.RISINGPIXEL.COM







Rising Pixel is a company specialized in HTML5 and 2D games that offers gamification services, creating playable experiences for recreational, educational, and advertising purposes for businesses and institutions, through our Advergames and Serious Games.

ÜConsole is a cloud gaming technology that aims to facilitate the development of collaborative video games for medium and large groups of people, to be used in a multitude of use cases, both in open and private environments. The overall objective is to enhance the use of video games as a dynamic and recreational tool in a variety of settings.

CONTACT (n)

LUCA CONTATO - CEO

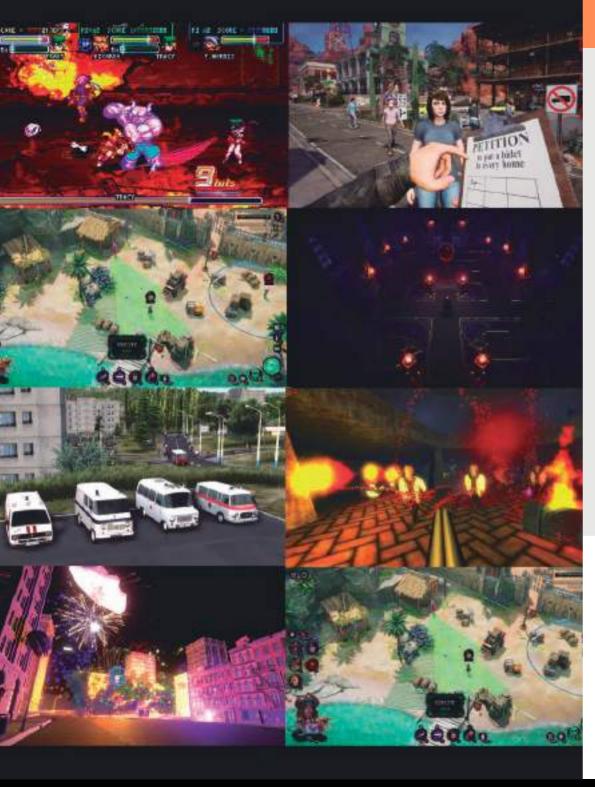
+34 646 26 51 82 - LUCA.CONTATO@RISINGPIXEL.COM

ACTIVITIES: DEVELOPMENT - PR & MARKETING - APPLIED GAMING - GAMIFICATION PORTFOLIO: SPACE WAVE RACE - JOURNEY ON INCLUDIVIUM (CREATED WITH GAME2VALUE) - FOREST AND OCEAN KEEPERS (CREATED FOR THE ELDER MUSEUM) - SPACE CREW (CREATED FOR SNAM)

LOOKING FOR: NEW PROJECTS - PUBLISHING PARTNER



We innovate with you





SuperIndie.Games

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WWW.SUPERINDIE.GAMES

SuperIndie.Games is one of the largest international Marketing agencies specialized in indie games in the world.

Since 2013, we have promoted more than 1000 video games in areas such as Public Relations, Community Management, Email Marketing, Licensing and In-Game Advertising.

Our database contains 14k studios, 10k youtubers and streamers, 7k journalists, and 3k media planners.

CONTACT ®

ALBERTINO ROBELLÓ - FOUNDER +34 654 497 125 - ALBERTINO.ROBELLO@SUPERINDIE.GAMES

ACTIVITIES: GAME SERVICES - CONSULTANCY

PORTFOLIO: V RISING - POSTAL 4: NO REGERTS - YOUTUBERS LIFE - WORKERS & RESOURCES: SOVIET REPUBLIC - DUSK - REVENTURE - FIGHT'N RAGE - FIREWORKS MANIA - INFINITY - WINGSPAN - MARS HORIZON

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES

SuperIndie. Games

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INTERACTIVE ENTERTAINMENT REPRESENTATIVES & CONSULTANTS

The TEA agency provides

Business Representation and Consultancy services to worldwide talented studios, making the bridge between developers and trusted publishers/investors and other in dustry makers.



Business Development



Contract Negotiations



Deal Scouting



Fundraising



Event Presence



Strategic Advisory

TEA - Top Entertainment Agency WWW.THETEAAGENCY.COM



The TEA agency provides Business Representation and Consultancy services to worldwide talented studios, making the bridge between developers, publishers, investors and other industry makers.

We establish publishing deals, seek investing partners, and source of work for hire projects and other business opportunities exclusively for our clients.

If you're looking for great new titles to publish or reliable and promising studios to invest in, let's meet!

If you are a studio seeking publishing and/or investing partners open to a business representation collaboration, feel free to contact us!

CONTACT (n)

JUAN TAMARGO - MANAGING PARTNER +34 600 500 496 - JTAMARGO@THETEAAGENCY.COM

ACTIVITIES: GAME SERVICES - CONSULTANCY PORTFOLIO: ARTAX GAMES - ESTUDIOFUTURE - EVIL ZEPPELIN - FLYING BEAST LABS - FRAMEOVER - GAMEBOOK GAMEHOUSE - KRAKEN EMPIRE - LIGHTBOX STUDIOS - MERCURY STEAM - MINDIFF -TECHNOLOGIES - PLATONIC GAMES - PLAYSTARK - POSTCARD GAME STUDIO - RPGAMES - SPARTANGG - STAGE CLEAR STUDIOS - STRATOSPHERE GAMES - SURGICAL SCALPELS - TAGAI ARTS - TENSE GAMES - TESSERA STUDIOS - THRUSTER GAMES - XALOC STUDIOS

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - FINANCING



WWW.THE TEA AGENCY.COM





United Gamers





WWW.UNITEDGAMERS.PRO

We are a company founded by sports training specialists who have developed a digital academy where esports players can improve their performance in the video game, working on specific skills such as aiming, dodge and last-hit among others.

We are professionals in sports science and we want to use all the knowledge that we have in sports training science to professionalize the League of Legends training.

Esports players, currently train exclusively by playing the video game. However, nowadays, there is a lot of sports science and training methodology that focuses on creating tasks to optimize the performance more than just the 5v5 match. With our knowledge onboard, we decided to develop a "simulator" to train esports players because the most important thing they have to train is the cognitive structure, just like in Formula 1.

We have developed different tasks to train the League of Legends skills (aim, dodge, kiting, ...) with greater complexity than in the videogame, seeking for an improvement of the users' performance when they go back to the game. Training in a higher stress way, makes it easier when they return to the videogame.

CONTACT in

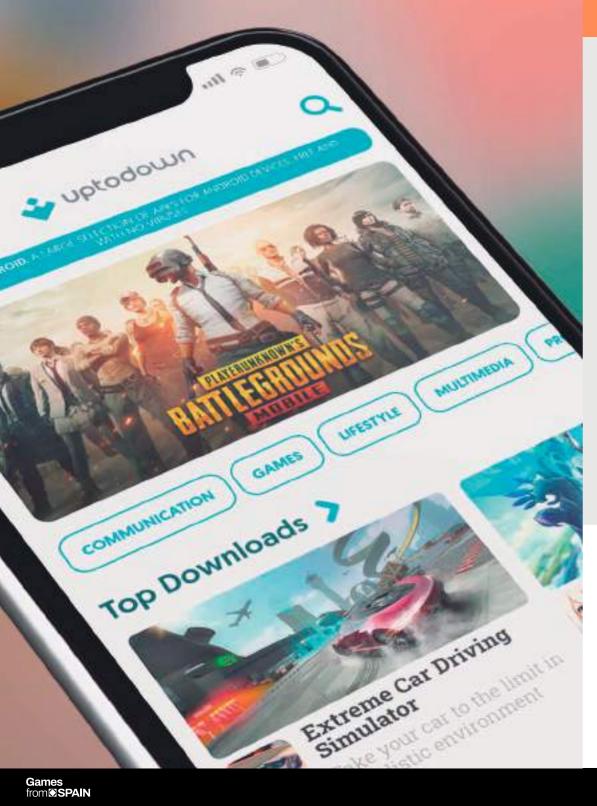
FERRAN LLOBET - FOUNDER +34 605 508 397 - FERRAN@UNITEDGAMERS.PRO

ACTIVITIES: DEVELOPER - PUBLISHER - EDUCATION

PORTFOLIO: DECEMBER 2022 USERS: + 30.000 FROM MORE THAN 30 COUNTRIES

LOOKING FOR: FINANCING





Uptodown App Store





WWW.UPTODOWN.COM

Uptodown is a multi-platform app store focused on Android. Our goal is to offer free access to a large app catalog without restrictions. We aim to promote a more open mobile app industry.

Over 130 million users per month choose Uptodown to download apps. We are available in 15 languages, offering a legal software distribution platform that is accessible from any web browser. Uptodown focuses its efforts on offering a different way of bringing apps to a wider audience, leading the way in the acquisition of organic traffic.

CONTACT ®

ESTER ROMÁN - ACCOUNT MANAGER ESTER@UPTODOWN.COM

ACTIVITIES: OTHERS

PORTFOLIO: OVER 35,000 DEVELOPERS TRUST US TO DISTRIBUTE THEIR PRODUCTS. TENCENT, MIHOYO, MICROSOFT, BRAVE, AXES IN MOTION, BINANCE, WONDERSHARE, ZEPTOLAB AND MANY OTHERS.

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS







Uttopion

WWW.UTTOPION.COM

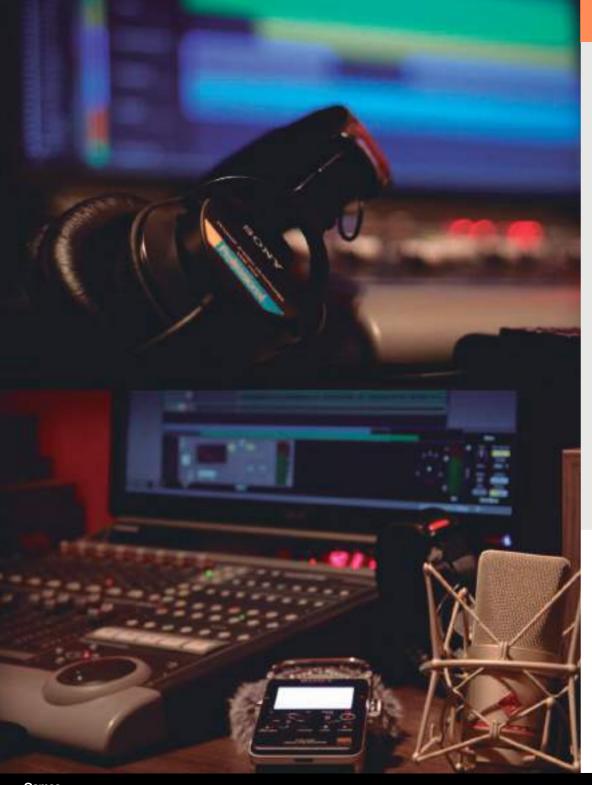
Uttopion is a virtual platform whose focus is the audiovisual content in a virtual environment. It has more than a thousand virtual scenes around two cities with a welcome plaza where users access through realistic avatars that interact socially (chat, voice and emoticons) and economically by accessing from mobile and computer to our metaverse, uttopion. The differential value of **Uttopion** is the autonomy provided by the platform for any user, content creator or brand to customize a space, create an event, monetize through the ticketing of content and merchandise and once finished, get the data from the event.

CONTACT ®

SORAYA CADALSO RUIZ - CEO SORAYACADALSO@UTTOPION.COM

ACTIVITIES: DEVELOPER







zeeWave Sound

WWW.ZEEWAVESOUND.COM

Game Audio Studio Solutions based in Barcelona - Specializing in sound design, music production & audio implementation

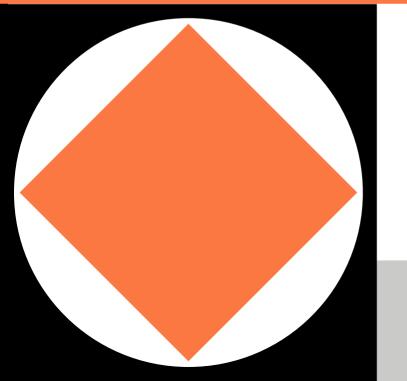
CONTACT ®

JORDI GUTIERREZ SIERRA - CEO, GAME AUDIO DESIGNER +34 607 440 266 - JORDI@ZEEWAVESOUND.COM

ACTIVITIES: GAME SERVICES
PORTFOLIO: ASTRONITE (DUME GAME STUDIO) - ELEMENTAL RAIDERS (G4AL) - WHITE SPELL (HUNTER OF MAGIC) - GAPPO'S
LEGACY (ODYSSEUS) - SUPER TOY CARS (ECLIPSE GAMES) - JANKEN CARDS (GKT STUDIOS) - TITAN BRAWLS (OMNIDRONE)

LOOKING FOR: PUBLISHERS - OTHER DEVELOPERS - GAME SERVICES - USER ACQUISITION - FINANCING





Games from SPAIN









